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Transition Systems for Model Generators — A Unifying Approach

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Abstract

A fundamental task for propositional logic is to compute models of propositional formulas. Programs developed for this task are called satisfiability solvers. We show that transition systems introduced by Nieuwenhuis, Oliveras, and Tinelli to model and analyze satisfiability solvers can be adapted for solvers developed for two other propositional formalisms: logic programming under the answer-set semantics, and the logic PC(ID). We show that in each case the task of computing models can be seen as “satisfiability modulo answer-set programming,” where the goal is to find a model of a theory that also is an answer set of a certain program. The unifying perspective we develop shows, in particular, that solvers CLASP and MINISAT(ID) are closely related despite being developed for different formalisms, one for answer-set programming and the latter for the logic PC(ID).

1 Introduction

A fundamental reasoning task for propositional logic is to compute models of propositional formulas or determine that no models exist. Programs developed for this task are commonly called model generators or satisfiability (SAT) solvers. In the paper we show that transition systems introduced by Nieuwenhuis et al. (2006) to model and analyze SAT solvers can be adapted for the analysis and comparison of solvers developed for other propositional formalisms. The two formalisms we focus on are logic programming with the answer-set semantics and the logic PC(ID).

Davis-Putnam-Logemann-Loveland (DPLL) procedure is a well-known method that exhaustively explores interpretations to generate models of a propositional formula. Most modern SAT solvers are based on variations of the DPLL procedure. Usually these variations are specified by pseudocode. Nieuwenhuis et al. (2006) proposed an alternative approach based on the notion of a transition system that describes “states of computation” and allowed transitions between them. In this way, it defines a directed graph such that every execution of the DPLL procedure corresponds to a path in the graph. This abstract way of presenting DPLL-based algorithms simplifies the analysis of their correctness and facilitates studies of their properties — instead of reasoning about pseudocode constructs, we reason about properties of a graph. For instance, by proving that the graph corresponding to a DPLL-based algorithm is finite and acyclic we show that the algorithm always terminates.

Answer-set programming (ASP) (Marek and Truszczyński 1999; Niemelä 1999) is a declarative programming formalism based on the answer-set semantics of logic programs (Gelfond and Lifschitz 1988). Generating answer sets of propositional programs is the
key step in computation with ASP. The logic FO(ID), introduced by Denecker (2000) is another formalism for declarative programming and knowledge representation. As in the case of ASP, most automated reasoning tasks in the logic FO(ID) reduce to reasoning in its propositional core, the logic PC(ID) (Mariën et al. 2008), where generating models is again the key.

In this paper, we show that both computing answer sets of programs and computing models of PC(ID) theories can be considered as testing satisfiability modulo theories (SMT), where the objective is to find a model of a set of clauses that is also an answer set of a certain program. We refer to this computational problem as satisfiability modulo answer-set programming and denote it by SM(ASP). We identify the propositional formalism capturing SM(ASP) — we use the same term to refer to it — and show that it is a common generalization of ASP and PC(ID). We define a simple transition system for SM(ASP) and show that it can be used as an abstract representation of the solver SMODELS¹ (Niemelä and Simons 2000), an alternative to a similar characterization of SMODELS obtained earlier by Lierler (2011). We then define another more elaborate transition system for SM(ASP) that captures such features of backtracking search as backjumping and learning. We use this transition system to obtain abstract characterizations of the algorithms implemented by the ASP solvers CMODELS² (Giunchiglia et al. 2004) and CLASP³ (Gebser et al. 2007), and the PC(ID) solver MINISAT(ID)⁴ (Mariën et al. 2008). Finally, we briefly mention the possibility to regard the introduced transition systems as proof systems. In that setting, transition systems could be used for comparing the solvers they represent in terms of the complexity of the corresponding proof systems.

Our results provide a uniform correctness proof for a broad class of solvers that can be modeled by the transition system for SM(ASP), clarify essential computational principles behind ASP and PC(ID) solvers, and offer insights into how they relate to each other. In particular, our results yield the first abstract representation of CLASP in terms of transition systems (up to now CLASP has been typically specified in pseudocode), and show that at the abstract level, CLASP and MINISAT(ID) are strikingly closely related.

This last point is noteworthy as the two solvers were developed for different propositional formalisms. MINISAT(ID) was developed specifically for the logic PC(ID), where there is no concept of an answer set. The semantics is a natural extension of the notion of a model of a propositional theory to the setting when a theory consists of propositional clauses and definitions. Definitions are written as logic programs but they are interpreted by the well-founded semantics and not by the answer-set semantics. There is no indication in the literature that CLASP or MINISAT(ID) were influenced by each other. The two solvers were developed independently and for differently motivated formalisms. It is then of substantial interest that at the level of solving they are closely related.

¹ http://www.tcs.hut.fi/Software/smodels/ .
³ http://www.cs.uni-potsdam.de/clasp/ .
2 Preliminaries

We now review the abstract transition system framework proposed for the DPLL procedure by Nieuwenhuis et al. (2006), and introduce some necessary terminology concerning logic programs and the logic PC(ID).

**Abstract DPLL.** Most state-of-the-art SAT solvers are based on variations of the DPLL procedure (Davis et al. 1962). Nieuwenhuis et al. (2006) described DPLL by means of a transition system that can be viewed as an abstract representation of the underlying DPLL computation. In this section we review the abstract DPLL in the form convenient for our purposes, following the presentation proposed by Lierler (2011).

For a set \( A \) of atoms, a record relative to \( A \) is an ordered set \( M \) of literals over \( A \), some possibly annotated by \( \Delta \), which marks them as decision literals. A state relative to \( A \) is either a distinguished state \( \text{FailState} \) or a record relative to \( A \). For instance, the states relative to a singleton set \( \{a\} \) are

\[
\text{FailState}, \ \emptyset, \ a, \ \neg a, \ a^\Delta, \ \neg a^\Delta, \ a \neg a, \ a^\Delta \neg a, \ a \neg a^\Delta, \ \neg a a^\Delta, \ a \neg a^\Delta \neg a, \ a^\Delta \neg a a^\Delta, \ \neg a a^\Delta \neg a a^\Delta, \ \neg a a^\Delta \neg a a^\Delta, \ \neg a \neg a a^\Delta, \ \neg a \neg a a^\Delta, \ a a^\Delta \neg a a^\Delta, \ a a^\Delta \neg a a^\Delta, \ \neg a a^\Delta \neg a a^\Delta, \ \neg a a^\Delta \neg a a^\Delta.
\]

Frequently, we consider \( M \) as a set of literals, ignoring both the annotations and the order among its elements. If neither a literal \( l \) nor its dual, written \( \overline{l} \), occurs in \( M \), then \( l \) is unassigned by \( M \). We say that \( M \) is inconsistent if both an atom \( a \) and its negation \( \neg a \) occur in it. For instance, states \( b a \neg b \) and \( b a \neg b \) are inconsistent.

If \( C \) is a disjunction (conjunction) of literals then by \( \overline{C} \) we understand the conjunction (disjunction) of the duals of the literals occurring in \( C \). In some situations, we will identify disjunctions and conjunctions of literals with the sets of these literals.

In this paper, a clause is a non-empty disjunction of literals and a CNF formula is a conjunction (alternatively, a set) of clauses. Each CNF formula \( F \) determines its DPLL graph \( \text{DP}_F \). The set of nodes of \( \text{DP}_F \) consists of the states relative to the set of atoms occurring in \( F \). The edges of the graph \( \text{DP}_F \) are specified by four transition rules:

- **Unit Propagate:** \( M \Rightarrow M l^\Delta \) if \( C \vee l \in F \) and \( \overline{C} \subseteq M \)
- **Decide:** \( M \Rightarrow M l^\Delta \) if \( l \) is unassigned by \( M \)
- **Fail:** \( M \Rightarrow \text{FailState} \) if \( \left\{ \begin{array}{l} M \text{ is inconsistent, and} \\ M \text{ contains no decision literals} \end{array} \right. \)
- **Backtrack:** \( P l^\Delta Q \Rightarrow P \overline{l} \) if \( \left\{ \begin{array}{l} P l^\Delta Q \text{ is inconsistent, and} \\ Q \text{ contains no decision literals.} \end{array} \right. \)

A node (state) in the graph is terminal if no edge originates in it. The following proposition gathers key properties of the graph \( \text{DP}_F \).

**Proposition 1**

For any CNF formula \( F \),

(a) graph \( \text{DP}_F \) is finite and acyclic,
(b) any terminal state of \( \text{DP}_F \) other than \( \text{FailState} \) is a model of \( F \),
(c) \( \text{FailState} \) is reachable from \( \emptyset \) in \( \text{DP}_F \) if and only if \( F \) is unsatisfiable.
Thus, to decide the satisfiability of a CNF formula $F$ it is enough to find a path leading from node $\emptyset$ to a terminal node $M$. If $M = \text{FailState}$, $F$ is unsatisfiable. Otherwise, $F$ is satisfiable and $M$ is a model of $F$. For instance, let $F = \{a \lor b, \neg a \lor c\}$. Below we show a path in $\text{DP}_F$ with every edge annotated by the name of the transition rule that gives rise to this edge in the graph:

\[
\emptyset \xrightarrow{\text{Decide}} a^\wedge \xrightarrow{\text{Unit Propagate}} a^\wedge c \xrightarrow{\text{Decide}} a^\wedge c b^\wedge .
\]

The state $a^\wedge c b^\wedge$ is terminal. Thus, Proposition 1(b) asserts that $F$ is satisfiable and $\{a, c, b\}$ is a model of $F$.

**Logic Programs.** A (propositional) logic program is a finite set of rules of the form

\[
a_0 \leftarrow a_1, \ldots, a_l, \neg a_{l+1}, \ldots, \neg a_m, \neg not a_{m+1}, \ldots, \neg not a_n,\tag{1}
\]

where $a_0$ is an atom or $\bot$ and each $a_i, 1 \leq i \leq n$, is an atom. If $a_0$ is an atom then a rule (1) is weakly normal. If, in addition, $n = m$ then it is normal. Programs consisting of weakly normal (normal, respectively) rules only are called weakly normal (normal, respectively). If $\Pi$ is a program, by $\text{At}(\Pi)$ we denote the set of atoms that occur in $\Pi$.

The expression $a_0$ is the head of the rule. If $a_0 = \bot$ we say that the head of the rule is empty and we often omit $\bot$ from the notation. In such case we require that $n > 0$. We call a rule with the empty head a constraint. We write $\text{Head}(\Pi)$ for the set of nonempty heads of rules in a program $\Pi$.

We call the expression $a_1, \ldots, a_l, \neg a_{l+1}, \ldots, \neg a_m, \neg not a_{m+1}, \ldots, \neg not a_n$ in a rule (1) the body of the rule and often view it as the set of all elements that occur in it. If $a$ is an atom, we set $s(a) = s(\neg not a) = a$, and $s(\neg not a) = \neg a$, and we define $s(B) = \{s(l) \mid l \in B\}$. More directly,

\[
s(B) = \{a_1, \ldots, a_l, \neg a_{l+1}, \ldots, \neg a_m, \neg a_{m+1}, \ldots, a_n\}.
\]

We also frequently identify the body $B$ of (1) with the conjunction of elements in $s(B)$:

\[
a_1 \land \cdots \land a_l \land \neg a_{l+1} \land \cdots \land \neg a_m \land a_{m+1} \land \cdots \land a_n.
\]

By $\text{Bodies}(\Pi, a)$ we denote the set of the bodies of all rules of $\Pi$ with the head $a$ (including the empty body). If $B$ is the body of (1), we write $B^{\text{pos}}$ for the positive part of the body, that is, $B^{\text{pos}} = \{a_1, \ldots, a_l\}$.

We often interpret a rule (1) as a propositional clause

\[
a_0 \lor \neg a_1 \lor \ldots \lor \neg a_l \lor a_{l+1} \lor \ldots \lor a_m \lor \neg a_{m+1} \lor \ldots \lor \neg a_n \tag{2}
\]

(in the case when the rule is a constraint, $a_0$ is absent in (2)). Given a program $\Pi$, we write $\Pi^\dagger$ for the set of clauses (2) corresponding to all rules in $\Pi$.

This version of the language of logic programs is a special case of programs with nested expressions (Lifschitz et al. 1999). It is essential for our approach as it yields an alternative definition of the logic PC(ID), which facilitates connecting it to ASP. We assume that the reader is familiar with the definition of an answer set of a logic program and refer to the paper by Lifschitz et al. (1999) for details.

---

5 In the paper, we do not use the term literal for expressions $a$, $\neg a$ and $\neg not a$. We reserve the term literal exclusively for propositional literals $a$ and $\neg a$. 
Well-Founded Semantics and the Logic PC(ID). Let $M$ be a set of (propositional) literals. By $\overline{M}$ we understand the set of the duals of the literals in $M$. A set $U$ of atoms occurring in a program $\Pi$ is *unfounded* on a consistent set $M$ of literals with respect to $\Pi$ if for every $a \in U$ and every $B \in \text{Bodies}(\Pi, a)$, $M \cap \overline{s(B)} \neq \emptyset$ or $U \cap B^{\text{pos}} \neq \emptyset$. For every program $\Pi$ and for every consistent set $M$ of literals, the union of sets that are unfounded on $M$ with respect to $\Pi$ is also unfounded on $M$ with respect to $\Pi$. Thus, under the assumptions above, there exists the *greatest unfounded set* on $M$ with respect to $\Pi$. We denote this set by $\text{GUS}(M, \Pi)$.

For every weakly normal program $\Pi$ we define an operator $W_{\Pi}$ on a set $M$ of literals as follows

$$W_{\Pi}(M) = \begin{cases} M \cup \{a \mid a \leftarrow B \in \Pi \text{ and } s(B) \subseteq M\} \cup \text{GUS}(M, \Pi) & \text{if } M \text{ is consistent} \\ \emptyset & \text{otherwise.} \end{cases}$$

By $W_{\Pi}^{\text{def}}(M)$ we denote a fixpoint of the operator $W_{\Pi}$ over a set $M$ of literals. One can show that it always exists since $W_{\Pi}$ is not only monotone but also increasing (for any set $M$ of literals, $M \subseteq W_{\Pi}(M)$). The least fixpoint of $W_{\Pi}$, $W_{\Pi}^{\text{def}}(\emptyset)$, is consistent and yields the *well-founded model* of $\Pi$, which in general is three-valued. It is also written as $\text{lp}(W_{\Pi})$. These definitions and properties were initially introduced for normal programs only (Van Gelder et al. 1991). They extend to programs in our syntax in a straightforward way, no changes in statements or arguments are needed (Lee 2005).

Let $\Pi$ be a program and $A$ a set of atoms. An atom $a$ is open with respect to $\Pi$ and $A$ if $a \in A \setminus \text{Head}(\Pi)$. We denote the set of atoms that are open with respect to $\Pi$ and $A$ by $O^{A}_{\Pi}$. By $\Pi_{A}$ we denote the logic program $\Pi$ extended with the rules $a \leftarrow \text{not not } a$ for each atom $a \in O^{A}_{\Pi}$. For instance, let $\Pi$ be a program

$$a \leftarrow b, \text{ not } c$$

Then, $\Pi(c)$ is

$$c \leftarrow \text{not not } c$$
$$a \leftarrow b, \text{ not } c$$
$$b.$$  

We are ready to introduce the logic PC(ID) (Denecker 2000). A PC(ID) theory is a pair $(F, \Pi)$, where $F$ is a set of clauses and $\Pi$ is a weakly normal logic program. For a PC(ID) theory $(F, \Pi)$, by $\Pi^{F}$ we denote $\Pi_{\text{At}(F \cup \Pi)}$ and by $O^{F}_{\Pi}$ we denote $O^{\Pi}_{\text{At}(F \cup \Pi)}$ (where $\text{At}(F \cup \Pi)$ stands for the set of atoms that occur in $F$ and $\Pi$). Moreover, for a set $M$ of literals and a set $A$ of atoms, by $M^{A}$ we denote the set of those literals in $M$ whose atoms occur in $A$. A set $M$ of literals is *complete* over the set $\text{At}$ of atoms if every atom in $\text{At}$ occurs (possibly negated) in $M$ and no other atoms occur in $M$.

**Definition 1**

Let $(F, \Pi)$ be a PC(ID) theory. A consistent and complete (over $\text{At}(F \cup \Pi)$) set $M$ of literals is called a *model* of $(F, \Pi)$ if

(i) $M$ is a model of $F$, and

(ii) $M = W^{\text{def}}_{\Pi_{F}}(M^{O^{F}_{\Pi}})$.
For instance, let $F$ be a clause $b \lor \neg c$ and $\Pi$ be program (3). The PC(ID) theory $(F, \Pi)$ has two models $\{b, \neg c, a\}$ and $\{b, c, \neg a\}$. We note that although sets $\{\neg b, \neg c, a\}$ and $\{\neg b, \neg c, \neg a\}$ satisfy the condition (i), that is, are models of $F$, they do not satisfy the condition (ii) and therefore are not models of $(F, \Pi)$.

The introduced definition of a PC(ID) theory differs from the original one (Denecker 2000). Specifically, for us the second component of a PC(ID) theory is a weakly normal program rather than a set of normal programs (definitions). Still, the two formalisms are closely related.

Proposition 2

For a PC(ID) theory $(F, \Pi)$ such that $\Pi$ is a normal program, $M$ is a model of $(F, \Pi)$ if and only if $M$ is a model of $(F, \{\Pi\})$ according to the definition in (Denecker 2000).

As the restriction to a single program in PC(ID) theories is not essential (Mariën et al. 2008), Proposition 2 shows that our definition of the logic PC(ID) can be regarded as a slight generalization of the original one (more general programs can appear as definitions in PC(ID) theories).

3 Satisfiability Modulo ASP: a unifying framework for ASP and PC(ID) solvers

For a theory $T$ the satisfiability modulo theory (SMT) problem is: given a formula $F$, determine whether $F$ is $T$-satisfiable, that is, whether there exists a model of $F$ that is also a model of $T$. We refer the reader to (Nieuwenhuis et al. 2006) for an introduction to SMT. Typically, a theory $T$ that defines a specific SMT problem is a first-order formula. The SMT problem that we consider here is different. The theory $T$ is a logic program under the (slightly modified) answer-set semantics. We show that the resulting version of the SMT problem can be regarded as a joint extension of ASP and PC(ID).

We start by describing the modification of the answer-set semantics that we have in mind.

Definition 2

Given a logic program $\Pi$, a set $X$ of atoms is an input answer set of $\Pi$ if $X$ is an answer set of $\Pi \cup (X \setminus \text{Head}(\Pi))$.

Informally, the atoms of $X$ that cannot possibly be defined by $\Pi$ as they do not belong to $\text{Head}(\Pi)$ serve as “input” to $\Pi$. A set $X$ is an input answer set of $\Pi$ if it is an answer set of the program $\Pi$ extended with these “input” atoms from $X$. Input answer sets are related to stable models of a propositional logic program module (Oikarinen and Janhunen 2006).

For instance, let us consider program (3). Then, sets $\{b, c\}$, $\{a, b\}$ are input answer sets of the program whereas set $\{a, b, c\}$ is not.

There are two important cases when input answer sets of a program are closely related to answer sets of the program.

Proposition 3

For a logic program $\Pi$ and a set $X$ of atoms:

(a) $X \subseteq \text{Head}(\Pi)$ and $X$ is an input answer set of $\Pi$ if and only if $X$ is an answer set of $\Pi$. 


(b) If \( (X \setminus \text{Head}(\Pi)) \cap \text{At}(\Pi) = \emptyset \), then \( X \) is an input answer set of \( \Pi \) if and only if \( X \cap \text{Head}(\Pi) \) is an answer set of \( \Pi \).

We now introduce a propositional formalism that we call satisfiability modulo ASP and denote by SM(ASP). Later in the paper we show that SM(ASP) can be viewed as a common generalization of both ASP and PC(ID). Theories of SM(ASP) are pairs \([F, \Pi]\), where \( F \) is a set of clauses and \( \Pi \) is a program. In the definition below and in the remainder of the paper, for a set \( M \) of literals we write \( M^+ \) to denote the set of atoms (non-negated literals) in \( M \). For instance, \( \{a, \neg b\}^+ = \{a\} \).

**Definition 3**

For an SM(ASP) theory \([F, \Pi]\), a consistent and complete (over \( \text{At}(F \cup \Pi) \)) set \( M \) of literals is a model of \([F, \Pi]\) if and only if \( M \) is a model of \([F, \Pi^o]\) if \( \Pi^o \) is an input answer set of \( \Pi \).

For instance, let \( F \) be a clause \( b \lor \neg c \) and \( \Pi \) be program (3). The SM(ASP) theory \([F, \Pi]\) has two models \( \{b, \neg c, a\} \) and \( \{b, c, \neg a\} \).

The problem of finding models of pairs \([F, \Pi]\) can be regarded as an SMT problem in which, given a formula \( F \) and a program \( \Pi \), the goal is to find a model of \( F \) that is (its representation by the set of its true atoms, to be precise) an input answer set of \( \Pi \). This observation motivated our choice of the name for the formalism.

As for PC(ID) theories, also for an SM(ASP) theory \([F, \Pi]\) we write \( \Pi^o \) for the program \( \Pi \cup \Pi \).

**Proposition 4**

A set \( M \) of literals is a model of an SM(ASP) theory \([F, \Pi]\) if and only if \( M \) is a model of an SM(ASP) theory \([F, \Pi^o]\).

It is evident that a set \( M \) of literals is a model of \( F \) if and only if \( M \) is a model of \([F, \emptyset]\). Thus, SM(ASP) allows us to express the propositional satisfiability problem. We now show that the SM(ASP) formalism captures ASP. Let \( \Pi \) be a program. We say that a set \( F \) of clauses is \( \Pi \)-safe if

1. \( F \models \neg a \), for every \( a \in O(\Pi) \), and
2. for every answer set \( X \) of \( \Pi \) there is a model \( M \) of \( F \) such that \( X = M^+ \cap \text{Head}(\Pi) \).

**Proposition 5**

Let \( \Pi \) be a program. For every \( \Pi \)-safe set \( F \) of clauses, a set \( X \) of atoms is an answer set of \( \Pi \) if and only if \( X = M^+ \cap \text{At}(\Pi) \), for some model \( M \) of \([F, \Pi]\).

This result shows that for an appropriately chosen theory \( F \), answer sets of a program \( \Pi \) can be derived in a direct way from models of an SM(ASP) theory \([F, \Pi]\). There are several possible choices for \( F \) that satisfy the requirement of \( \Pi \)-safety. One of them is the Clark’s completion of \( \Pi \) (Clark 1978). We recall that the completion of a program \( \Pi \) consists of clauses in \( \Pi^c \) and of the formulas that can be written as

\[
\neg a \lor \bigvee_{B \in \text{Bodies}(\Pi, a)} B
\]

for every atom \( a \) in \( \Pi \) that is not a fact (that is, the set \( \text{Bodies}(\Pi, a) \) contains no empty body). Formulas (4) can be classified in a straightforward way by applying distributivity.
The set of all the resulting clauses and of those in $\Pi^cl$ forms the clausified completion of $\Pi$, which we will denote by $Comp(\Pi)$.

The theory $Comp(\Pi)$ does not involve any new atoms but it can be exponentially larger than the completion formula before clausification. We can avoid the exponential blow-up by introducing new atoms. Namely, for each body $B$ of a rule in $\Pi$ with $|B| > 1$, we introduce a fresh atom $f_B$. If $|B| = 1$, then we define $f_B = s(l)$, where $l$ is the only element of $B$. By $ED-Comp(\Pi)$, we denote the set of the following clauses:

1. all clauses in $\Pi^cl$
2. all clauses $\neg a \lor \bigvee_{B \in \text{Bodies}(\Pi,a)} f_B$, for every $a \in At(\Pi)$ such that $a$ is not a fact in $\Pi$ and $|\text{Bodies}(\Pi,a)| > 1$
3. all clauses $\neg a \lor s(l)$, where $a \in At(\Pi)$, $\text{Bodies}(\Pi,a) = \{B\}$ and $l \in B$,
4. all clauses $\neg a$, where $|\text{Bodies}(\Pi,a)| = 0$
5. all clauses obtained by clausifying in the obvious way formulas $f_B \leftrightarrow B$, where $B \in \text{Bodies}(\Pi,a)$, for some atom $a$ that is not a fact in $\Pi$ and $|\text{Bodies}(\Pi,a)| > 1$.

Clearly, the restrictions of models of the theory $ED-Comp(\Pi)$ to the original set of atoms are precisely the models of $Comp(\Pi)$ (and of the completion of $\Pi$). However, the size of $ED-Comp(\Pi)$ is linear in the size of $\Pi$. The theory $ED-Comp(\Pi)$ has long been used in answer-set computation. Answer set solvers such as CMODELS (Giunchiglia et al. 2004) and CLASP (Gebser et al. 2007) start their computation by transforming the given program $\Pi$ into $ED-Comp(\Pi)$.

For instance, let $\Pi$ be program (3). The completion of $\Pi$ is the formula

$$(a \lor \neg b \lor c) \land b \land \neg c \land (\neg a \lor (b \land \neg c)),$$

its clausified completion $Comp(\Pi)$ is the formula

$$(a \lor \neg b \lor c) \land (\neg a \lor b) \land (\neg a \lor \neg c) \land b \land \neg c,$$

and, finally, $ED-Comp(\Pi)$ is the formula

$$(a \lor \neg b \lor c) \land (\neg a \lor f_{b \land \neg c}) \land (f_{b \land \neg c} \lor \neg b \lor c) \land (\neg f_{b \land \neg c} \lor \neg b) \land (\neg f_{b \land \neg c} \lor \neg c) \land b \land \neg c.$$

We now have the following corollary from Proposition 5.

**Corollary 1**

For a logic program $\Pi$ and a set $X$ of atoms, the following conditions are equivalent:

1. $X$ is an answer set of $\Pi$,
2. $X = M^+$ for some model $M$ of the SM(ASP) theory $[\{\neg a \mid a \in O^P_{At(\Pi)}\}, \Pi]$,
3. $X = M^+$ for some model $M$ of the SM(ASP) theory $[Comp(\Pi), \Pi]$,
4. $X = M^+ \cap At(\Pi)$ for some model $M$ of the SM(ASP) theory $[ED-Comp(\Pi), \Pi]$.

It is in this sense that ASP can be regarded as a fragment of SM(ASP). Answer sets of a program $\Pi$ can be described in terms of models of SM(ASP) theories. Moreover, answer-set computation can be reduced in a straightforward way to the task of computing models of SM(ASP) theories.
Remark 1
Corollary 1 specifies three ways to describe answer sets of a program in terms of models of SM(ASP) theories. This offers an interesting view into answer-set generation. The CNF formulas appearing in the SM(ASP) theories in the conditions (b) - (d) make explicit some of the “propositional satisfiability inferences” that may be used when computing answer sets. The condition (b) shows that when computing answer sets of a program, atoms not occurring as heads can be inferred as false. The theory in (c) makes it clear that a much broader class of inferences can be used, namely those that are based on the clauses of the completion. The condition (d) describes still additional inferences, as now, thanks to new atoms, we can explicitly infer whether bodies of rules must evaluate to true or false. In each case, some inferences needed for generating answer sets are still not captured by the respective CNF theory and require a reference to the program \( \Pi \). We note that it is possible to express these “answer-set specific” inferences in terms of clauses corresponding to loop formulas (Lin and Zhao 2004; Lee 2005). We do not consider this possibility in this paper.

Next, we show that SM(ASP) encompasses the logic PC(ID). The well-founded model \( M \) of a program \( \Pi \) is total if it assigns all atoms occurring in \( \Pi \). For a PC(ID) theory \((F, \Pi)\), a program \( \Pi \) is total on a model \( M \) of \( F \) if \( W_{\Pi}^{\text{fin}}(M^{\Omega_{\Pi}}) \) is total. A program \( \Pi \) is total if \( \Pi \) is total on every model \( M \) of \( F \). The PC(ID) theories \((F, \Pi)\) where \( \Pi \) is total form an important class of total PC(ID) theories.

There is a tight relation between models of a total PC(ID) theory \((F, \Pi)\) and models of an SM(ASP) theory \([F, \Pi]\).

**Proposition 6**
For a total PC(ID) theory \((F, \Pi)\) and a set \( M \) of literals over the set \( At(F \cup \Pi) \) of atoms, the following conditions are equivalent:

(a) \( M \) is a model of \((F, \Pi)\),
(b) \( M \) is a model of the SM(ASP) theory \([F, \Pi]\),
(c) \( M \) is a model of the SM(ASP) theory \([\text{Comp}(\Pi_{M(\Pi)}) \cup F, \Pi]\),
(d) for some model \( M' \) of the SM(ASP) theory \([\text{ED-Comp}(\Pi_{M(\Pi)}) \cup F, \Pi]\), \( M = M' \cap At(F \cap \Pi) \).

The conditions (b), (c), (d) state that the logic PC(ID) restricted to total theories can be regarded as a fragment of the SM(ASP) formalism. The comments made in Remark 1 pertain also to generation of models in the logic PC(ID).

We now characterize models of SM(ASP) theories, and computations that lead to them, in terms of transition systems. Later we discuss implications this characterization has for ASP and PC(ID) solvers.

We define the transition graph \( \text{SM(ASP)}_{F, \Pi} \) for an SM(ASP) theory \([F, \Pi]\) as follows. The set of nodes of the graph \( \text{SM(ASP)}_{F, \Pi} \) consists of the states relative to \( At(F \cup \Pi) \). There are five transition rules that characterize the edges of \( \text{SM(ASP)}_{F, \Pi} \). The transition rules \textbf{Unit Propagate}, \textbf{Decide}, \textbf{Fail}, \textbf{Backtrack} of the graph \( \text{DP}_{F, \Pi+} \), and the transition rule

\begin{align*}
\textbf{Unfounded:} & \quad M \implies M \not\models a & \text{if } a \in U \text{ for a set } U \text{ unfounded on } M \text{ w.r.t. } \Pi^o.
\end{align*}

The graph \( \text{SM(ASP)}_{F, \Pi} \) can be used for deciding whether an SM(ASP) theory \([F, \Pi]\) has a model.
Proposition 7
For any SM(ASP) theory $[F, \Pi]$,

(a) graph $SM(ASP)_{F, \Pi}$ is finite and acyclic,
(b) for any terminal state $M$ of $SM(ASP)_{F, \Pi}$ other than $FailState$, $M$ is a model of $[F, \Pi]$,
(c) $FailState$ is reachable from $\emptyset$ in $SM(ASP)_{F, \Pi}$ if and only if $[F, \Pi]$ has no models.

Proposition 7 shows that algorithms that correctly find a path in the graph $SM(ASP)_{F, \Pi}$ from $\emptyset$ to a terminal node can be regarded as SM(ASP) solvers. It also provides a proof of correctness for every SM(ASP) solver that can be shown to work in this way.

One of the ways in which SM(ASP) encompasses ASP (specifically, Corollary 1(c)) is closely related to the way the answer-set solver SMODELS works. We recall that to represent SMODELS Lierler (2011) proposed a graph $SM_{\Pi}$. We note that the rule $Unfounded$ above is closely related to the transition rule with the same name used in the definition of $SM_{\Pi}$ (Lierler 2011). In fact, if $\Pi = \Pi'$ then these rules are identical.

Lierler (2011) observed that SMODELS as it is implemented never follows certain edges in the graph $SM_{\Pi}$, and called such edges singular. Lierler (2011) denoted by $SM_{\Pi}$ the graph obtained by removing from $SM_{\Pi}$ all its singular edges and showed that $SM_{\Pi}$ is still sufficient to serve as an abstract model of a class of ASP solvers including SMODELS. The concept of a singular edge extends literally to the case of the graph $SM(ASP)_{F, \Pi}$. An edge $M \Rightarrow M'$ in the graph $SM(ASP)_{F, \Pi}$ is singular if:

1. the only transition rule justifying this edge is $Unfounded$, and
2. some edge $M \Rightarrow M''$ can be justified by a transition rule other than $Unfounded$ or $Decide$.

We define $SM(ASP)_{F, \Pi}$ as the graph obtained by removing all singular edges from $SM(ASP)_{F, \Pi}$. Proposition 8 below can be seen as an extension of Proposition 4 in (Lierler 2011) to non-tight programs.

Proposition 8
For every program $\Pi$, the graphs $SM_{\Pi}$ and $SM(ASP)_{Comp(\Pi), \Pi}$ are equal.

It follows that the graph $SM(ASP)_{Comp(\Pi), \Pi}$ provides an abstract model of SMODELS. We recall though that $Comp(\Pi)$ can be exponentially larger than the completion formula before classification. Using ASP specific propagation rules such as $Backchain True$ and $All Rules Cancelled$ (Lierler 2011) allows SMODELS to avoid explicit representation of the classified completion and infer all the necessary transitions directly on the basis of the program $\Pi$.

A similar relationship, in terms of pseudocode representations of SMODELS and DPLL, is established in (Giunchiglia and Maratea 2005) for tight programs.

The answer-set solvers CMODELS, CLASP and the PC(ID) solver MINISAT(ID) cannot be described in terms of the graph $SM(ASP)$ nor its subgraphs. These solvers implement such advanced features of SAT and SMT solvers as learning (forgetting), backjumping and restarts (Nieuwenhuis et al. (2006) give a good overview of these techniques). In the next section we extend the graph $SM(ASP)_{F, \Pi}$ with propagation rules that capture these techniques. In the subsequent section, we discuss how this new graph models solvers CMODELS, CLASP, and MINISAT(ID). Then we provide insights into how they are related.
4 Backjumping and Learning for SM(ASP)

Nieuwenhuis et al. (2006, Section 2.4) defined the DPLL System with Learning graph that can be used to describe most of the modern SAT solvers, which typically implement such sophisticated techniques as learning and backjumping. We demonstrate how to extend these findings to capture SM(ASP) framework with learning and backjumping.

Let \([F, \Pi]\) be an SM(ASP) theory and let \(G\) be a formula over \(At(F \cup \Pi)\). We say that \([F, \Pi]\) entails \(G\), written \(F, \Pi \models G\), if for every model \(M\) of \([F, \Pi]\), \(M \models G\).

For an SM(ASP) theory \([F, \Pi]\), an augmented state relative to \(F\) and \(\Pi\) is either a distinguished state \(\text{FailState}\) or a pair \(M\|\Gamma\) where \(M\) is a record relative to the set of atoms occurring in \(F\) and \(\Pi\), and \(\Gamma\) is a set of clauses over \(At(F \cup \Pi)\) such that \(F, \Pi^0 \models \Gamma\).

We now define a graph \(\text{SML(ASP)}_{F, \Pi}\) for an SM(ASP) theory \([F, \Pi]\). Its nodes are the augmented states relative to \(F\) and \(\Pi\). The rules \text{Decide}, \text{Unfounded}, and \text{Fail} of \(\text{SM(ASP)}_{F, \Pi}\) are extended to \(\text{SML(ASP)}_{F, \Pi}\) as follows: \(M\|\Gamma \Rightarrow M'\|\Gamma\) \((M\|\Gamma \Rightarrow \text{FailState},\) respectively) is an edge in \(\text{SML(ASP)}_{F, \Pi}\) justified by \text{Decide} or \text{Unfounded} (\text{Fail}, respectively) if and only if \(M \Rightarrow M'\) \((M \Rightarrow \text{FailState})\) is an edge in \(\text{SM(ASP)}_{F, \Pi}\) justified by \text{Decide} or \text{Unfounded} (\text{Fail}, respectively). The other transition rules of \(\text{SML(ASP)}_{F, \Pi}\) follow:

\[
\begin{align*}
\text{Unit Propagate Learn:} & \quad M\|\Gamma \Rightarrow M'\|\Gamma \quad \text{if} \quad C \lor I \in F \cup \Pi^0 \cup \Gamma \quad \text{and} \quad \mathfrak{C} \subseteq M \\
\text{Backjump:} & \quad P_{F, \Pi} Q\|\Gamma \Rightarrow P_{F, \Pi} '\|\Gamma \quad \text{if} \quad P_{F, \Pi} Q \text{ is inconsistent and} \quad F, \Pi^0 \models I' \lor \mathfrak{P} \\
\text{Learn:} & \quad M\|\Gamma \Rightarrow M\|C, \Gamma \quad \text{if} \quad \text{every atom in } C \text{ occurs in } F \text{ and } F, \Pi^0 \models C.
\end{align*}
\]

We refer to the transition rules \text{Unit Propagate Learn}, \text{Unfounded}, \text{Backjump}, \text{Decide}, and \text{Fail} of the graph \(\text{SML(ASP)}_{F, \Pi}\) as basic. We say that a node in the graph is semi-terminal if no rule other than \text{Learn} is applicable to it. We omit the word “augmented” before “state” when this is clear from a context.

The graph \(\text{SML(ASP)}_{F, \Pi}\) can be used for deciding whether an SM(ASP) theory \([F, \Pi]\) has a model.

**Proposition 9**
For any SM(ASP) theory \([F, \Pi]\),

(a) every path in \(\text{SML(ASP)}_{F, \Pi}\) contains only finitely many edges justified by basic transition rules,

(b) for any semi-terminal state \(M\|\Gamma\) of \(\text{SML(ASP)}_{F, \Pi}\) reachable from 0\|0, \(M\) is a model of \([F, \Pi]\),

(c) \text{FailState} is reachable from 0\|0 in \(\text{SML(ASP)}_{F, \Pi}\) if and only if \([F, \Pi]\) has no models.

On the one hand, Proposition 9 (a) asserts that if we construct a path from 0\|0 so that basic transition rules periodically appear in it then some semi-terminal state is eventually reached. On the other hand, parts (b) and (c) of Proposition 9 assert that as soon as a semi-terminal state is reached the problem of deciding whether \([F, \Pi]\) has a model is solved. In other words, Proposition 9 shows that the graph \(\text{SML(ASP)}_{F, \Pi}\) gives rise to a class of correct algorithms for computing models of an SM(ASP) theory \([F, \Pi]\). It gives a proof...
of correctness to every SM(ASP) solver in this class and a proof of termination under the assumption that basic transition rules periodically appear in a path constructed from $\emptyset|\emptyset$.

Nieuwenhuis et al. (2006) proposed the transition rules to model such techniques as forgetting and restarts. The graph $\text{SML}(\text{ASP})_{F,\Pi}$ can easily be extended with such rules.

5 Abstract CMODELS, CLASP and MINISAT(ID)

We can view a path in the graph $\text{SML}(\text{ASP})_{F,\Pi}$ as a description of a process of search for a model of an SM(ASP) theory $[F, \Pi]$ by applying transition rules. Therefore, we can characterize the algorithm of a solver that utilizes the transition rules of $\text{SML}(\text{ASP})_{F,\Pi}$ by describing a strategy for choosing a path in this graph. A strategy can be based, in particular, on assigning priorities to transition rules of $\text{SML}(\text{ASP})_{F,\Pi}$, so that a solver never applies a rule in a state if a rule with higher priority is applicable to the same state.

We use this approach to describe and compare the algorithms implemented in the solvers CMODELS, CLASP and MINISAT(ID). We stress that we talk here about characterizing and comparing algorithms and not their specific implementations in the solvers. We refer to these algorithms as abstract CMODELS, CLASP and MINISAT(ID), respectively. Furthermore, we only discuss the abstract MINISAT(ID) for the case of the total PC(ID) theories whereas the MINISAT(ID) system implements additional totality check propagation rule to deal with the non-total theories. Given a program $\Pi$, abstract CMODELS and abstract CLASP construct first $\text{ED-Comp}(\Pi)$. Afterwards, they search the graph $\text{SML}(\text{ASP})_{\text{ED-Comp}(\Pi),\Pi}$ for a path to a semi-terminal state. In other words, both algorithms, while in a node of the graph $\text{SML}(\text{ASP})_{\text{ED-Comp}(\Pi),\Pi}$, progress by selecting one of the outgoing edges. By Proposition 9 and Corollary 1, each algorithm is indeed a method to compute answer sets of programs.

However, abstract CMODELS selects edges according to the priorities on the transition rules of the graph that are set as follows:

\textit{Backjump, Fail $\gg$ Unit Propagate $\gg$ Decide $\gg$ Unfounded},

while abstract CLASP uses a different prioritization:

\textit{Backjump, Fail $\gg$ Unit Propagate $\gg$ Unfounded $\gg$ Decide}.

The difference between the algorithms boils down to when the rule \textit{Unfounded} is used.

We now describe the algorithm behind the PC(ID) solver MINISAT(ID) (Mariën et al. 2008) for total PC(ID) theories — the abstract MINISAT(ID). Speaking precisely, MINISAT(ID) assumes that the program $\Pi$ of the input PC(ID) theory $(F, \Pi)$ is in the definitional normal form (Mariën 2009). Therefore, in practice MINISAT(ID) is always used with a simple preprocessor that converts programs into the definitional normal form. We will assume here that this preprocessor is a part of MINISAT(ID). Under this assumption, given a PC(ID) theory $(F, \Pi)$, MINISAT(ID) can be described as constructing the completion $\text{ED-Comp}(\Pi')$ (the new atoms are introduced by the preprocessor when it converts $\Pi$ into the definitional normal form, the completion part is performed by the MINISAT(ID) proper), and then uses the transitions of the graph $\text{SML}(\text{ASP})_{\text{ED-Comp}(\Pi'),F,\Pi'}$ to search for a path to a semi-terminal state. In other words, the graph $\text{SML}(\text{ASP})_{\text{ED-Comp}(\Pi'),F,\Pi'}$ represents the abstract MINISAT(ID). The strategy used by the algorithm follows the prioritization:

\textit{Backjump, Fail $\gg$ Unit Propagate $\gg$ Unfounded $\gg$ Decide}.
By Propositions 4 and 6, the algorithm indeed computes models of total PC(ID) theories. Systems CMODELS, CLASP, and MINISAT(ID) implement conflict-driven backjumping and learning. They apply the transition rule Learn only when in a non-semi-terminal state reached by an application of Backjump. Thus, the rule Learn does not differentiate the algorithms and so we have not taken it into account when describing these algorithms.

6 PC(ID) Theories as Logic Programs with Constraints

For a clause \( C = \neg a_1 \lor \ldots \lor \neg a_i \lor a_{i+1} \lor \ldots \lor a_m \) we write \( C^r \) to denote the corresponding rule constraint

\[
\leftarrow a_1, \ldots, a_i, \neg a_{i+1}, \ldots, \neg a_m.
\]

For a set \( F \) of clauses, we define \( F^r = \{ C^r \mid C \in F \} \). Finally, for a PC(ID) theory \((F, \Pi)\) we define a logic program \( \pi(F, \Pi) \) by setting

\[
\pi(F, \Pi) = \Pi^\emptyset \cup F^r.
\]

The representation of a PC(ID) theory \((F, \Pi)\) as \( \pi(F, \Pi) \) is similar to the translation of FO(ID) theories into logic programs with variables given by Mariën et al. (2004). The difference is in the way atoms are “opened.” We do it by means of rules of the form \( a \leftarrow \neg \neg a \), while Mariën et al. use pairs of rules \( a \leftarrow \neg a^* \) and \( a^* \leftarrow \neg a \).

There is a close relation between models of a PC(ID) theory \((F, \Pi)\) and answer sets of a program \( \pi(F, \Pi) \).

Proposition 10

For a total PC(ID) theory \((F, \Pi)\) and a consistent and complete (over \( \text{At}(F \cup \Pi) \)) set \( M \) of literals, \( M \) is a model of \((F, \Pi)\) if and only if \( M^+ \) is an answer set of \( \pi(F, \Pi) \).

A choice rule construct \( \{ a \} \) (Niemelä and Simons 2000) of the LPARSE\(^6\) and GRINGO\(^7\) languages can be seen as an abbreviation for a rule \( a \leftarrow \neg \neg a \) (Ferraris and Lifschitz 2005). Thus, in view of Proposition 10, any answer set solver implementing language of LPARSE or GRINGO is also a PC(ID) solver (an input total PC(ID) theory \((F, \Pi)\) needs to be translated into \( \pi(F, \Pi) \)).

The reduction implied by Proposition 10 by itself does not show how to relate particular solvers. However, we recall that abstract MINISAT(ID) is captured by the graph \( SML(ASP)_{ED-Comp}(\Pi^\emptyset) \cup F, \Pi^\emptyset \). Moreover, we have the following property.

Proposition 11

For a PC(ID) theory \((F, \Pi)\), we have

\[
SML(ASP)_{ED-Comp}(\pi(F, \Pi)), \pi(F, \Pi) = SML(ASP)_{ED-Comp}(\Pi^\emptyset) \cup F, \Pi^\emptyset.
\]

The graph \( SML(ASP)_{ED-Comp}(\pi(F, \Pi)), \pi(F, \Pi) \) captures the way CLASP works on the program \( \pi(F, \Pi) \). In addition, the MINISAT(ID) and CLASP algorithms use the same prioritization. Thus, Proposition 11 implies that the abstract CLASP used as a PC(ID) solver coincides with the abstract MINISAT(ID).

\(^6\)http://www.tcs.hut.fi/Software/smodels/ .
\(^7\)http://potassco.sourceforge.net/ .
7 Related Work and Discussion

Lierler (2011) introduced the graphs SML and GTL that extended the graphs SM and GT (Lierler 2011), respectively, with transition rules Backjump and Learn. The graph SML was used to characterize the computation of such answer set solvers implementing learning as SMODELScc \(^8\) (Ward and Schlipf 2004) and SUP \(^9\) (Lierler 2011) whereas the graph GTL was used to characterize CMODELS. These graphs are strongly related to our graph SML(ASP) but they are not appropriate for describing the computation behind answer set solver CLASP or PC(ID) solver MINISAT(ID). The graph SML reflects only propagation steps based on a program whereas CLASP and MINISAT(ID) proceed by considering both the program and a propositional theory. The graph GTL, on the other hand, does not seem to provide a way to imitate the behavior of the Unfounded rule in the SML(ASP) graph.

Giunchiglia and Maratea (2005) studied the relation between the answer set solver SMODELS and the DPLL procedure for the case of tight programs by means of pseudocode analysis. Giunchiglia et al (2008) continued this work by comparing answer set solvers SMODELS, DLV \(^{10}\) (Eiter et al. 1997), and CMODELS via pseudocode. In this paper we use a different approach to relate solvers that was proposed by Lierler (2011). That is, we use graphs to represent the algorithms implemented by solvers, and study the structure of these graphs to find how the corresponding solvers are related. We use this method to state the relation between the answer set solvers CMODELS, CLASP, and the PC(ID) solver MINISAT(ID) designed for different knowledge representation formalisms.

Gebser and Schaub (2006) introduced a deductive system for describing inferences involved in computing answer sets by tableaux methods. The abstract framework presented in this paper can be viewed as a deductive system also, but a very different one. For instance, we describe backtracking and backjumping by inference rule, while the Gebser-Schaub system does not. Also the Gebser-Schaub system does not take learning into account. Accordingly, the derivations considered in this paper describe a search process, while derivations in the Gebser-Schaub system do not. Further, the abstract framework discussed here does not have any inference rule similar to Cut; this is why its derivations are paths rather than trees.

Mariën (2009) (Section 5.7) described a MINISAT(ID) transition system to model a computation behind the PC(ID) solver MINISAT(ID). We recall that we modeled the abstract MINISAT(ID) with the graph SML(ASP). The graphs SML(ASP) and MINISAT(ID) are defined using different sets of nodes and transition rules. For instance, SML(ASP) allows states containing inconsistent sets of literals whereas the MINISAT(ID) graph considers consistent states only. Due to this difference the MINISAT(ID) graph requires multiple versions of “backjump” and “fail” transition rules.

We used transition systems to characterize algorithms for computing answer sets of logic programs and models of PC(ID) theories. These transition systems are also suitable for formal comparison of the strength or power of reasoning methods given rules that specify them. An approach to do so was proposed by Mariën (2009) (Section 5.7), who introduced

\(^8\) http://www.nku.edu/~wardj1/Research/smodels.cc.html
\(^9\) http://www.cs.utexas.edu/users/tag/sup
\(^{10}\) http://www.dbai.tuwien.ac.at/proj/dlv/
the concept of decide-efficiency for such analysis. We outline below how standard concepts of proof complexity (Cook et al. 1979) can be adapted to the setting of transition systems.

Let $\mathcal{A}$ be an infinite set of atoms. We define a node over $\mathcal{A}$ to be a symbol $\text{FailState}$, or a finite sequence of literals over $\mathcal{A}$ with annotations. For a propositional formalism $\mathcal{F}$ over $\mathcal{A}$, a proof procedure $\mathcal{P}_{\mathcal{F}}$ consists of graphs $G_T$, where $T$ ranges over all theories in $\mathcal{F}$, such that for every theory $T$ (i) $G_T$ is composed of nodes over $\mathcal{A}$ and (ii) $T$ is unsatisfiable if and only if there is a path $p$ in $G_T$ from the empty (start) node to the $\text{FailState}$ node. We call each such path $p$ a proof. We say that a proof system $S$ is based on a proof procedure $\mathcal{P}_{\mathcal{F}}$ if (i) $S \subseteq \mathcal{F} \times \mathcal{R}$, where $\mathcal{R}$ denotes the set of all finite sequences of nodes over $\mathcal{A}$, and (ii) $S(T,p)$ holds if and only if $p$ is a proof in the graph $G_T$ in $\mathcal{P}_{\mathcal{F}}$. Predicate $S$ is indeed a proof system in the sense of Cook (1979) because (i) $S$ is polynomial-time computable, and (ii) $T$ is unsatisfiable if and only if there exists a proof $p$ such that $S(T,p)$ holds.

In this sense, each of the graphs (transition systems) we introduced in this paper can be regarded as a proof procedure for SM(ASP) (for those involving the rule Learn, under additional assumptions to ensure the rule can be efficiently implemented). Thus, transition systems determine proof systems. Consequently, they can be compared, as well as solvers that they capture, in terms of the complexity of the corresponding proof systems.

8 Conclusions

In the paper, we proposed a formalism SM(ASP) that can be regarded as a common generalization of (clausal) propositional logic, ASP, and the logic PC(ID). The formalism offers an elegant satisfiability modulo theories perspective on the latter two. We present several characterizations of these formalisms in terms of SM(ASP) theories that differ in the explicitly identified “satisfiability” component. Next, we proposed transition systems for SM(ASP) to provide abstract models of SM(ASP) model generators. The transition systems offer a clear and uniform framework for describing model generation algorithms in SM(ASP). As SM(ASP) subsumes several propositional formalisms, such a uniform approach provides a general proof of correctness and termination that applies to a broad class of model generators designed for these formalisms. It also allows us to describe in precise mathematical terms relations between algorithms designed for reasoning with different logics such as propositional logic, logic programming under answer-set semantics and the logic PC(ID), the latter two studied in detail in the paper. For instance, our results imply that at an abstract level of transition systems, CLASP and MINISAT(ID) are essentially identical. Finally, we note that this work gives the first description of CLASP in the abstract framework rather than in pseudocode. Such high level view on state-of-the-art solvers in different, yet, related propositional formalisms will further their understanding, and help port advances in solver technology from one area to another.

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Appendix: Proofs

8.1 Proof of Proposition 2

We start with some additional notation and several lemmas.

Let \( N \) be a set of literals. By \( |N| \) we denote a set of atoms occurring in \( N \). For instance \(|\{a, \neg b, c\}| = \{a, b, c\}\). Further, by \( ch(N) \) we denote a set of rules of the form \( a \leftarrow \neg \text{not not } a \), where \( a \in |N| \).

By a **program literal** we mean expressions \( a, \neg a \) and \( \neg a \), where \( a \) is an atom. For a program literal \( l \), we set \( s(l) = a \), if \( l = a \) or \( l = \neg \text{not not } a \), and \( s(l) = \neg a \), if \( l = \neg a \).

For a set \( B \) of body literals, we define \( s(B) = \{s(l) | l \in B\} \). If \( \Pi \) is a program and \( N \) is a set of literals, by \( \Pi \backslash \Pi(N) \) we denote the program obtained from \( \Pi \) by removing each rule whose body contains a program literal \( l \) such that \( s(l) \in N \), and deleting from the bodies of all rules in \( \Pi \) every program literal \( l \) such that \( s(l) \in N \).

Lemma 1

Let \( \Pi \) be a logic program and \( N \) a consistent set of literals such that \( |N| \cap \text{Head}(\Pi) = \emptyset \).

For every consistent set \( M \) of literals such that \( |N| \cap |M| = \emptyset \),

\[
\{a | a \leftarrow B \in \Pi \cup ch(N) \text{ and } s(B) \subseteq M \cup N\} \setminus N = \{a | a \leftarrow B \in \Pi(N) \text{ and } s(B) \subseteq N\}.
\]

Proof

Let \( c \in \{a | a \leftarrow B \in \Pi \cup ch(N) \text{ and } s(B) \subseteq M \cup N\} \setminus N \). Let \( c \in |N| \). The only rule in \( \Pi \cup ch(N) \) with \( c \) as the head is \( c \leftarrow \neg \text{not not } c \). It follows that \( c \in M \cup N \). Since \( |N| \cap |M| = \emptyset \), \( c \in N \), a contradiction. Thus, \( c \notin |N| \) and there is a rule \( c \leftarrow B \in \Pi \) such that \( s(B) \subseteq M \cup N \).

Let \( B' \) be what remains when we remove from \( B \) all expressions \( l \) such that \( s(l) \in N \). The rule \( c \leftarrow B' \in \Pi(N) \) and \( s(B') \subseteq M \). It follows that \( c \in \{a | a \leftarrow B \in \Pi(N) \text{ and } s(B) \subseteq M\} \).

Conversely, let \( c \in \{a | a \leftarrow B \in \Pi(N) \text{ and } s(B) \subseteq M\} \). It follows that \( c \notin |N| \) and so, \( c \notin N \). Moreover, there is a rule \( c \leftarrow B' \in \Pi(N) \) such that \( s(B') \subseteq M \). By the definition of \( \Pi(N) \), there is a rule \( c \leftarrow B \in \Pi \) such that \( s(B) \subseteq M \cup N \). Thus, \( c \in \{a | a \leftarrow B \in \Pi \cup ch(N) \text{ and } s(B) \subseteq M \cup N\} \setminus N \). \( \square \)

Let \( N \) be a set of literals. We define \( N^- = \{a | \neg a \in N\} \).

Lemma 2

For a logic program \( \Pi \), a consistent set \( N \) of literals such that \( |N| \cap \text{Head}(\Pi) = \emptyset \), and a consistent set \( M \) of literals such that \( |M| \cap |N| = \emptyset \), \( \text{GUS}(M \cup N, \Pi \cup ch(N)) \setminus N^- = \text{GUS}(M, \Pi(N)) \).

Proof

We note that since the sets \( M \) and \( N \) are consistent and \( |M| \cap |N| = \emptyset \), \( M \cup N \) is consistent. Moreover, we note that to prove the claim it suffices to show that \( U \) is an unfound set on \( M \cup N \) w.r.t. \( \Pi \cup ch(N) \) if and only if \( U \setminus N^- \) is an unfound set on \( M \) w.r.t. \( \Pi(N) \).

\((\Rightarrow)\) Let \( a \in U \setminus N^- \) and let \( D \in \text{Bodies}(\Pi(N), a) \). It follows that \( a \notin |N| \). It also follows that there is a rule \( a \leftarrow B \in \Pi \) such that for every program literal \( l \in B, s(l) \notin N \), and \( D \) is obtained by removing from \( B \) every program literal \( l \) such that \( s(l) \notin N \).

Since \( U \) is an unfound set on \( M \cup N \) w.r.t. \( \Pi \cup ch(N) \), it follows that \( s(B) \cap (M \cup N) \neq \emptyset \) or \( U \cap B^+ \neq \emptyset \). In the first case, since for every program literal \( l \in B, s(l) \notin N, s(B) \cap M \neq \emptyset \)
follows. Moreover, $D$ differs from $B$ only in program literals $l$ such that $s(l) \in N$. Since $|M| \cap |N| = \emptyset$, we have $s(D) \cap M \neq \emptyset$. Thus, let us consider the second case. Let $a \in U \cap B^+$. Since $a \not\in |N|$, $a \not\in N^-$. For the same reason, $a \notin N$. Thus, $a \in U \setminus N^-$ and $a \in D^+$. That is, $(U \setminus N^-) \cap D^+ \neq \emptyset$. This proves that $U \setminus N^-$ is an unfounded set on $M$ w.r.t. $\Pi(N)$.

(\Leftarrow) Let $U'$ be any unfounded set on $M$ w.r.t. $\Pi(N)$. By the definition of an unfounded set, $U'$ contains no atoms from $|N|$ since they do not appear in $\Pi(N)$. We show that $U' \cup N^-$ is an unfounded set on $M \cup N$ w.r.t. $\Pi \cup \text{ch}(N)$. Let $a$ be any atom in $U' \cup N^-$. Let us assume that the identity holds for some $i$. By convention, we assume that $W^i_{\Pi}(M) = M$.

**Lemma 3**

For a normal logic program $\Pi$ and a consistent set $N$ of literals such that $|N| \cap \text{Head}(\Pi) = \emptyset$,

$$W^i_{\Pi \cup \text{ch}(N)}(N) = W^i_{\Pi(N)}(\emptyset) \cup N.$$  

**Proof**

We proceed by induction on $i$. For $i = 0$, since $N$ is consistent, we have

$$W^0_{\Pi \cup \text{ch}(N)}(N) = N = \emptyset \cup N = W^0_{\Pi(N)}(\emptyset) \cup N.$$  

Let us assume that the identity holds for some $i \geq 0$. We show that it holds for $i + 1$.

Let $M$ denote $W^i_{\Pi(N)}(\emptyset)$. We recall that $W^i_{\Pi(N)}(\emptyset)$ is the well-founded model of the normal program $\Pi(N)$. Consequently, the sets $W^j_{\Pi(N)}(\emptyset)$ and $W^j_{\Pi(N)}(\emptyset)$, $j \geq 0$, are consistent (Van Gelder et al. 1991). In particular, $M$ is consistent. Moreover, since $|N| \cap |W^i_{\Pi(N)}(\emptyset)| = \emptyset$, the sets $W^i_{\Pi(N)}(\emptyset) \cup N$, $j \geq 0$, are consistent, too. Thus, we have

$$W^{i+1}_{\Pi(N)}(\emptyset) \cup N = N \cup W_{\Pi(N)}(W^i_{\Pi(N)}(\emptyset)) = N \cup W_{\Pi(N)}(M) = N \cup U \cup \{ a \mid a \leftarrow B \in \Pi(N) \text{ and } B \subseteq M \} \cup \text{GUS}(M, \Pi(N)).$$

Since $|N| \cap |W^i_{\Pi(N)}(\emptyset)| = \emptyset$, $|M| \cap |N| = \emptyset$. We also observed that $M$ is consistent. By Lemmas 1 and 2 and the fact that $\{ \neg a \mid a \in N^- \} \subseteq N$, we have

$$W^{i+1}_{\Pi(N)}(\emptyset) \cup N = N \cup (M \cup \{ a \mid a \leftarrow B \in \Pi \cup \text{ch}(N) \text{ and } B \subseteq M \cup N \} \setminus N).$$
At proof of part (a) is straightforward and follows directly from the definition
of \( \Pi \). The proof of part (b) is more involved and requires a more
complex analysis of the properties of the program.

8.2 Proofs of Results from Section 3

Proposition 3 For a logic program \( \Pi \) and a set \( X \) of atoms,

(a) \( X \subseteq \text{Head}(\Pi) \) and \( X \) is an input answer set of \( \Pi \) if and only if \( X \) is an answer set of \( \Pi \).

(b) if \( (X \setminus \text{Head}(\Pi)) \cap \text{At}(\Pi) = 0 \), then \( X \) is an input answer set of \( \Pi \) if and only if \( X \cap \text{Head}(\Pi) \) is an answer set of \( \Pi \).

Proof The proof of part (a) is straightforward and follows directly from the definition of an input answer set. To prove (b), let us assume first that \( X \) is an input answer set of \( \Pi \). By the definition, \( X \) is an answer set of \( \Pi \cup (X \setminus \text{Head}(\Pi)) \). Thus, \( X \) is the least model of the reduct \([\Pi \cup (X \setminus \text{Head}(\Pi))]^X \). Clearly, we have \([\Pi \cup (X \setminus \text{Head}(\Pi))]^X \subseteq \Pi^X \cap (X \setminus \text{Head}(\Pi)) \). Since \( (X \setminus \text{Head}(\Pi)) \cap \text{At}(\Pi) = 0 \), \( \Pi^X = \Pi^{X \setminus \text{Head}(\Pi)} \). It follows that \( X \) is the least model of \( \Pi^{X \setminus \text{Head}(\Pi)} \cup (X \setminus \text{Head}(\Pi)) \). Using again the assumption \( (X \setminus \text{Head}(\Pi)) \cap \text{At}(\Pi) = 0 \), one can show that \( X \cap \text{Head}(\Pi) \) is the least model of \( \Pi^{X \setminus \text{Head}(\Pi)} \). Thus, \( X \cap \text{Head}(\Pi) \) is an answer set of \( \Pi \).

The proof in the other direction is similar. Let us assume that \( X \cap \text{Head}(\Pi) \) is an answer set of \( \Pi \). It follows that \( X \cap \text{Head}(\Pi) \) is the least model of \( \Pi^{X \setminus \text{Head}(\Pi)} \). Since \( (X \setminus \text{Head}(\Pi)) \cap \text{At}(\Pi) = 0 \), \( X \) is the least model of \( \Pi^{X \setminus \text{Head}(\Pi)} \cup (X \setminus \text{Head}(\Pi)) \). Moreover, since \( \Pi^{X \setminus \text{Head}(\Pi)} = \Pi^X \), \( X \) is the least model of \( \Pi^X \cap (X \setminus \text{Head}(\Pi)) = [\Pi \cup (X \setminus \text{Head}(\Pi))]^X \). Thus, \( X \) is an input answer set of \( \Pi \).
**Proposition 4** A set of literals \( M \) is a model of an SM(ASP) theory \([F,\Pi]\) if and only if \( M \) is a model of an SM(ASP) theory \([F,\Pi^0]\).

**Proof**

Proceeding in each direction, we can assume that \( M \) is a complete (over \( At(F\cup\Pi) \)) and consistent set of literals such that \(|M| = |At(F\cup\Pi)|\). It follows that to prove the assertion it suffices to show that for every such set \( M \), \( M^+ \) is an input answer set of \( \Pi \) if and only if \( M^+ \) is an input answer set of \( \Pi^0 \).

We note that \( \Pi^0 = \Pi \cup \{a \leftarrow \text{not not } a \mid a \in At(F\cup\Pi) \setminus \text{Head}(\Pi)\} \). Thus, \( M^+ \subseteq \text{Head}(\Pi) \) and so, by Proposition 3, \( M^+ \) is an input answer set of \( \Pi^0 \) if and only if \( M^+ \) is an answer set of \( \Pi^0 \). It follows that to complete the argument, it suffices to show that under our assumptions about \( M \), \( M^+ \) is an answer set of \( \Pi \cup (M^+ \setminus \text{Head}(\Pi)) \) if and only if \( M^+ \) is an answer set of \( \Pi^0 \). This statement is evident once we observe that the reducts of \( \Pi \cup (M^+ \setminus \text{Head}(\Pi)) \) and \( \Pi^0 \) with respect to \( M^+ \) are equal (they are both equal to \( \Pi^{M^+} \cup (M^+ \setminus \text{Head}(\Pi)) \)).

**Proposition 5** For any SM(ASP) theory \([F,\Pi]\) that is \( \Pi \)-safe, a set \( X \) of atoms is an answer set of \( \Pi \) if and only if \( X = M^+ \cap At(\Pi) \), for some model \( M \) of \([F,\Pi]\).

**Proof**

\((\Rightarrow)\) Let \( X \) be an answer set of \( \Pi \). Since \([F,\Pi]\) is \( \Pi \)-safe, there is a model \( M \) of \( F \) such that \( X = M^+ \cap \text{Head}(\Pi) \). Moreover, again by the \( \Pi \)-safety of \([F,\Pi]\), \( \{\neg a \mid a \in O_\Pi\} \subseteq M \). It follows that \( X = M^+ \cap At(\Pi) \) and \((M^+ \setminus \text{Head}(\Pi)) \cap At(\Pi) = \emptyset \). By Proposition 3(b), \( M^+ \) is an input answer set of \( \Pi \).

\((\Leftarrow)\) Let \( X = M^+ \cap At(\Pi) \), where \( M \) is a model of \([F,\Pi]\). It follows that \( M \) is a model of \( F \). By the \( \Pi \)-safety of \([F,\Pi]\), we have \( \{\neg a \mid a \in O_\Pi\} \subseteq M \). As above, it follows that \((M^+ \setminus \text{Head}(\Pi)) \cap At(\Pi) = \emptyset \). Since \( M^+ \) is an input answer set of \( \Pi \), Proposition 3(b) implies that \( M^+ \cap \text{Head}(\Pi) \) is an answer set of \( \Pi \). From the identity \((M^+ \setminus \text{Head}(\Pi)) \cap At(\Pi) = \emptyset \), it follows that \( M^+ \cap \text{Head}(\Pi) = M^+ \cap At(\Pi) \). Thus, \( X \) is an answer set of \( \Pi \).

Corollary 1 follows immediately from Proposition 5. We omit its proof and move on to Proposition 6. We start by proving two simple auxiliary results.

**Lemma 4**

For a logic program \( \Pi \), and a consistent and complete set \( M \) of literals over \( At(\Pi) \), if \( M = W_\Pi(M) \), then \( M \) is a model of \( \Pi \).

**Proof**

It is sufficient to show that for every rule \( a \leftarrow B \in \Pi \) if \( s(B) \subseteq M \) then \( a \in M \). This follows from the definition of the operator \( W_\Pi \) and the fact that \( M = W_\Pi(M) \).

**Lemma 5**

For a logic program \( \Pi \) and a consistent and complete set \( M \) of literals over \( At(\Pi) \), if \( M = W_\Pi(M) \) then \( M^+ \) does not have any non-empty subset that is unfounded on \( M \) with respect to \( \Pi \).
Proof
Let us assume that $U$ is a non-empty subset of $M^+$ that is unfounded on $M$ with respect to \( \Pi \). It follows that $U \subseteq M$. Since $U \neq \emptyset$, $M$ is inconsistent, a contradiction.

Next, we recall the following generalization of a well-known characterization of answer sets in terms of unfounded sets due to Leone et al. (1997). The generalization extended the characterization to the case of programs with double negation.

**Theorem on Unfounded Sets** (Lee 2005)
For a set $M$ of literals, $M^+$ is an answer set of a program $\Pi$ if and only if $M$ is a model of $\Pi$ and $M^+$ does not have any non-empty subset that is unfounded on $M$ with respect to $\Pi$.

**Proposition 6** For a total PC(ID) theory \((F, \Pi)\) and a set $M$ of literals over the set $\text{At}(F \cup \Pi)$ of atoms, the following conditions are equivalent:

(a) $M$ is a model of \((F, \Pi)\)
(b) $M$ is a model of an SM(ASP) theory \([F, \Pi]\)
(c) $M$ is a model of an SM(ASP) theory \([\text{Comp}(\Pi_{\text{At}(\Pi)}) \cup F, \Pi]\)
(d) for some model $M'$ of an SM(ASP) theory \([\text{ED-Comp}(\Pi_{\text{At}(\Pi)}) \cup F, \Pi]\), $M = M' \cap \text{At}(F \cup \Pi)$.

Proof
(a)$\Rightarrow$(b) It is sufficient to show that $M^+$ is an input answer set of $\Pi$, that is, an answer set of $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. Since $M$ is a model of the PC(ID) theory \((F, \Pi)\), $M$ is a complete and consistent set of literals over $\text{At}(F \cup \Pi)$ and $M = W^\text{at}_{\Pi}(M^\text{at})$. It follows that $M = W^\text{at}_{\Pi}(M)$. Since $\text{At}(\Pi^\circ) = \text{At}(F \cup \Pi)$, by Lemma 4 it follows that $M$ is a model of $\Pi^\circ$. Consequently, $M$ is a model of $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. By Theorem on Unfounded Sets, it is sufficient to show that $M^+$ does not have any non-empty subset that is unfounded on $M$ with respect to $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. For a contradiction, let us assume that there is a nonempty set $U \subseteq M^+$ that is unfounded on $M$ with respect to $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. Let $a \in U$. It follows that $a \in M^+$. If $a \notin \text{Head}(\Pi)$, then $a$ is a fact in $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. This is a contradiction with the unfoundedness of $U$. Thus, $a \in \text{Head}(\Pi)$. By the definition of $\Pi^\circ$, $\text{Bodies}(\Pi^\circ, a) = \text{Bodies}(\Pi, a)$. It follows that for every $B \in \text{Bodies}(\Pi^\circ, a)$, $s(B) \cap M = \emptyset$ or $U \cup B^+ \neq \emptyset$. This shows that $U$ is unfounded on $M$ with respect to $\Pi^\circ$. This contradicts Lemma 5.

(a)$\Leftrightarrow$(b) Since $M$ is a model of \([F, \Pi]\), $M$ is a complete and consistent set of literals over $\text{At}(F \cup \Pi)$. By the assumption, $M^+$ is an answer set of $\Pi' = \Pi \cup (M^+ \setminus \text{Head}(\Pi))$. Since $\Pi'$ and $\Pi$ have the same reducts with respect to $M^+$, $M^+$ is an answer set of $\Pi^\circ$.

Since $M^\text{at} \subseteq M$, $W^\text{at}_{\Pi'}(M^\text{at}) \subseteq W^\text{at}_{\Pi}(M)$. Let $l \in W^\text{at}_{\Pi}(M)$. If $l = a$, where $a$ is an atom in $\Pi^\circ$, then there is a rule $a \leftarrow B$ in $\Pi^\circ$ such that $s(B) \subseteq M$. Since $M$ is a model of $\Pi^\circ$ (it is so since $M^+$ is an answer set of $\Pi^\circ$), $a \in M$. If $l = \neg a$, then $a \in \text{GUS}(M, \Pi^\circ)$.

Let us assume that $a \in M^+$ and let us define $U = M^+ \cap \text{GUS}(M, \Pi^\circ)$. Clearly, $U \neq \emptyset$ and $U \subseteq \text{GUS}(M, \Pi^\circ)$. Let $b \in U$ and let $B \in \text{Bodies}(\Pi^\circ, b)$. Let us assume that $s(B) \cap M = \emptyset$. By the completeness of $M$, $s(B) \subseteq M$. Since $b \in \text{GUS}(M, \Pi^\circ)$, there is an element $\text{GUS}(M, \Pi^\circ) \cap B^+ \neq \emptyset$. Let us assume that $c \in \text{GUS}(M, \Pi^\circ) \cap B^+$. It follows that $c \in M^+$ and so, $c \in U$. Thus, $U$ is a nonempty set contained in $M^+$ and unfounded on $M$ with respect to $\Pi^\circ$. By Theorem on Unfounded Sets, this contradicts the fact that $M^+$ is an answer
set of $\Pi^p$. It follows that $a \notin M^+$. By the completeness of $M$, $\neg a \in M$. Thus, $W^M_\Pi(M) \subseteq M$ and, consequently, $W^M_\Pi(M^{cl}_\Pi) \subseteq M$. By iterating, we obtain that $W^M_\Pi(M^{cl}_\Pi) \subseteq M$. Since $(F, \Pi)$ is total, $W^M_\Pi(M^{cl}_\Pi) = M$. Thus, (a) follows.

(b)$\Leftrightarrow$(c) It is sufficient to show that $M$ is a model of $F$ if and only if $M$ is a model of $Comp(\Pi^p) \cup F$ given that $M^+$ is an input answer set of $\Pi$ or, equivalently, that $M^+$ is an answer set of $\Pi \cup M^+ \setminus \text{Head}(\Pi)$. The “if” part is obvious. For the “only if” part, we proceed as follows. First, reasoning as above we observe that $M^+$ is an answer set of $\Pi^p$. Thus, $M$ is the model of the completion $Comp(\Pi^p)$ and so, $M$ is a model of $Comp(\Pi^p) \cup F$, which we needed to show.

(b)$\Leftrightarrow$(d) The equivalence follows from the fact that $ED-Comp(\Pi_{det}(\Pi))$ is a conservative extension of $\Pi$. \hfill \square

We now proceed to the proof of Proposition 7. We first recall a result proved by Lierler (2011) (using a slightly modified notation).

Lemma 6 (Lemma 4 (Lierler 2011))

For any unfounded set $U$ on a consistent set $M$ of literals with respect to a program $\Pi$, and any assignment $N$, if $N \models M$ and $N \cap U \neq \emptyset$, then $N^+$ is not an answer set for $\Pi$.

It is well known that for any consistent and complete set $M$ of literals over $\text{At}(\Pi)$ (assignment on $\text{At}(\Pi)$), if $M^+$ is an answer set for a program $\Pi$, then $M$ is a model of $\Pi^{cl}$. The property has a counterpart for SM(ASP) theories. The proof is straightforward and we omit it.

Lemma 7

For every SM(ASP) theory $[F, \Pi]$, if $M$ is a model of $[F, \Pi]$, then $M$ is a model of $F \cup \Pi^{cl}$.

Next, we prove the following auxiliary result.

Lemma 8

For every SM(ASP) theory $[F, \Pi]$, every state $M$ other than $\text{FailState}$ reachable from $\emptyset$ in $\text{sm(ASP)}_{F, \Pi}$, and every model $N$ of $[F, \Pi]$, if $N$ satisfies all decision literals in $M$, then $N$ satisfies $M$.

Proof

We proceed by induction on $n = |M|$. The property trivially holds for $n = 0$. Let us assume that the property holds for all states with $k' \leq k$ elements that are reachable from $\emptyset$. For the inductive step, let us consider a state $M = l_1 \ldots l_k$ such that every model $N$ of $[F, \Pi]$ that satisfies all decision literals $l_j$ with $j \leq j$ satisfies $M$. We need to prove that applying any transition rule of $\text{sm(ASP)}_{F, \Pi}$ in the state $l_1 \ldots l_i$, leads to a state $M' = l_1 \ldots l_i, l_{k+1}$ such that if $N$ is a model of $[F, \Pi]$ and $N$ satisfies every decision literal $l_j$ with $j \leq k + 1$, then $N$ satisfies $M'$.

Unit Propagate: By the definition of Unit Propagate, there is a clause $C \lor l \in F \cup \Pi^{cl}$ such that $\overline{C} \subseteq M$ and $M' = ML$. Let $N$ be any model of $[F, \Pi]$ that satisfies all decision literals $l_j \in ML$. It follows that $N$ satisfies all decision literals in $M$. By the induction hypothesis, $N \models M$. Since $N \models C \lor l$ and $\overline{C} \subseteq M$, Lemma 7 implies that $N \models l$.

Decide: In this case, $M' = M^d$ ($l$ is a decision literal). If $N$ is a model of the theory $[F, \Pi]$
and it satisfies all decision literals in $M'$, then $N$ satisfies $l$ (by the assumption) and $N$ satisfies every decision literal in $M$. By the induction hypothesis, the latter implies that $N \models M$. Thus, $N \models M'$.

**Fail:** If this rule is applicable, $M$ has no decision literals and is inconsistent. If $[F, \Pi]$ has a model $N$, then by the induction hypothesis, $N \models M$, a contradiction. It follows that $[F, \Pi]$ has no models and the assertion is trivially true.

**Backtrack:** If this rule is applied, it follows that $M$ has the form $P \cup Q$, where $Q$ contains no decision literals, and $M' = P \cup \Pi$. Let $N$ be a model of $[F, \Pi]$ such that $N$ satisfies all decision literals in $P$. It follows that $N$ satisfies all decision literals in $P$ and so, by the induction hypothesis, $N \models P$. Let us assume that $N \models l$. Then, $N$ satisfies all decision literals in $M$ and, consequently, $N \models M$, a contradiction as $M$ is inconsistent. Thus, $N \not\models l$ and so, $N \not\models M'$.

**Unfounded:** If $M'$ is obtained from $M$ by an application of the **Unfounded** rule, then $M$ is consistent and $M' = M - a$, for some $a \in U$, where $U$ is an unfounded set on $M$ with respect to $\Pi^o$. Let $N$ be any model $N$ of $[F, \Pi]$ such that $N$ satisfies all decision literals in $M$. It follows that $N$ satisfies all decision literals in $M$ and so, by the inductive hypothesis, $N \models M$. By the definition of a model of $[F, \Pi]$, $N^+$ is an input answer set of $\Pi$. Consequently, $N^+$ is an answer set of $\Pi \cup (N^+ \setminus \text{Head}(\Pi))$. Arguing as before, we obtain that $N^+$ is an answer set of $\Pi^o$. By Lemma 6, $a \notin N^+$, that is, $N \models \neg a$. □

**Proposition 7** For any SM(ASP) theory $[F, \Pi]$,

(a) graph $\text{SM(ASP)}_{F, \Pi}$ is finite and acyclic,
(b) for any terminal state $M$ of $\text{SM(ASP)}_{F, \Pi}$ other than FailState, $M$ is a model of $[F, \Pi]$,
(c) FailState is reachable from $\emptyset$ in $\text{SM(ASP)}_{F, \Pi}$ if and only if $[F, \Pi]$ has no models.

**Proof**
Parts (a) and (c) are proved as in the proof of Proposition 1 (Lierler 2011, Proposition 1) using Lemma 8.

(b) Let $M$ be a terminal state. It follows that none of the rules are applicable. From the fact that Decide is not applicable, we derive that $M$ assigns all literals. Since neither Backtrack nor Fail are applicable, $M$ is consistent. Since Unit Propagate is not applicable, it follows that for every clause $C \lor a \in F \cup \Pi^d$ if $\overline{C} \subseteq M$ then $a \in M$. Consequently, if $M \models \overline{C}$ then $M \models a$. Thus, $M$ is a model of $F \cup \Pi^d$. Consequently, $M$ is a model of $F$.

Next, we show that $M^+$ is an input answer set of $\Pi$, that is, that $M^+$ is an answer set of $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$. To this end, it is sufficient to show that $M^+$ is an answer set of $\Pi^o$ (we again exploit here the fact that $M^+$ is an answer set of $\Pi \cup (M^+ \setminus \text{Head}(\Pi))$ if and only if $M^+$ is an answer set of $\Pi^o$). Since $M$ is a model of $F \cup \Pi^d$, $M$ is a model of $\Pi^o$.

Let us assume that $M^+$ is not an answer set of $\Pi^o$. By Theorem on Unfounded Sets, it follows that there is a non-empty unfounded set $U$ on $M$ with respect to $\Pi^o$ such that $U \subseteq M^+$. Then Unfounded can be applied for some $a \in U$. If $\neg a \notin M$, $M$ is not terminal, a contradiction. Thus, $\neg a \in M$. Since $M$ is consistent, $a \notin M^+$, a contradiction (as $U \subseteq M^+$). It follows that $M^+$ is an answer set of $\Pi^o$, as required. □

Finally, we sketch a proof for Proposition 8

**Proposition 8** For every program $\Pi$, the graphs $\text{SM}_{\Pi}$ and $\text{SM(ASP)}_{\Pi_{\text{Comp}(\Pi)}}$ are equal.
Proof
Sketch: First we show that the states of the graphs \( SM_{\Pi} \) and \( SM(\text{ASP})_{\text{Comp}(\Pi),\Pi} \) coincide. In view of Proposition 3 stated and proved by Lierler (Lierler 2011) it is sufficient to show that there is a non-singular edge \( M \leadsto M' \) in \( SM_{\Pi} \) justified by the transition \textit{Unfounded} (defined for SM) if and only if there is a non-singular edge \( M \leadsto M' \) in \( SM(\text{ASP})_{\text{Comp}(\Pi),\Pi} \) justified by \textit{Unfounded} (defined for \( SM(\text{ASP}) \)). We conclude by proving the last statement.

8.3 Proof of Proposition 9

We first extend Lemma 8 to the “learning” version of the graph \( SM(\text{ASP})_{F,\Pi} \).

Lemma 9
For every \( SM(\text{ASP}) \) theory \( [F,\Pi] \), every state \( M||\Gamma \) reachable from \( 0||0 \) in \( SM(\text{ASP})_{F,\Pi} \), and every model \( N \) of \( [F,\Pi] \), if \( N \) satisfies all decision literals in \( M \), then \( N \) satisfies \( M' \).

Proof
The proof is by induction on \( n = |M| \) and proceeds similarly as that of Lemma 8. In particular, the property trivially holds for \( n = 0 \). Let us assume that the property holds for all states \( M||\Gamma \), where \( |M| \leq k \), that are reachable from \( 0||0 \). For the inductive step, let us consider a state \( M||\Gamma \), with \( M = l_1 \ldots l_k \), such that every model \( N \) of \( [F,\Pi] \) that satisfies all decision literals \( l_j \) with \( j \leq k \) satisfies \( M \). We need to prove that applying any transition rule of \( SM(\text{ASP})_{F,\Pi} \) in the state \( M||\Gamma \), leads to a state \( M'||\Gamma' \), where \( M' = Ml_{k+1} \), such that if \( N \) is a model of \( [F,\Pi] \) and \( N \) satisfies every decision literal \( l_j \) with \( j \leq k + 1 \), then \( N \) satisfies \( M' \).

The rules \textit{Decide}, \textit{Fail} and \textit{Unfounded} can be dealt with as before (with only minor notational adjustments to account for extended states). Thus, we move on to the rules \textit{Unit Propagate}, \textit{Learn}, \textit{Backjump}, and \textit{Learn}.

\textit{Unit Propagate Learn}: We recall that \( \Gamma \) is a set of clauses entailed by \( F \) and \( \Pi \). In other words, any model of \( [F,\Pi] \) is also a model of \( \Gamma \). We now proceed as in the case of the rule \textit{Unit Propagate} in the proof of Proposition 8 with \( F \cup \Pi \cup \Gamma \) replaced by \( F \cup \Pi \cup \Gamma \).

\textit{Backjump}: The argument is similar to that used in the case of the transition rule \textit{Backtrack} in the proof of Lemma 8.

\textit{Learn}: This case is trivially true.

We now recall several concepts we will need in the proofs. Given a set \( A \) of atoms, we define \( \text{Bodies}(\Pi,A) = \bigcup_{a \in A} \text{Bodies}(\Pi,a) \). Let \( \Pi \) be a program and \( Y \) a set of atoms. We call the formula

\[ \bigvee_{a \in Y} a \rightarrow \bigvee \{ B \mid B \in \text{Bodies}(\Pi,Y) \text{ and } B^{\text{pos}} \cap Y = \emptyset \} \]  

the \textit{loop formula} for \( Y \) (Lin and Zhao 2004). We can rewrite the loop formula (5) as the disjunction

\[ ( \bigwedge_{a \in Y} \neg a ) \lor \bigvee \{ B \mid B \in \text{Bodies}(\Pi,Y) \text{ and } B^{\text{pos}} \cap Y = \emptyset \} \].
The Main Theorem in (Lee 2005) implies the following property loop formulas. In its
statement we refer to the concept of a program entailing a formula. The notion is defined
as follows. A program \( \Pi \) entails a formula \( F \) (over the set of atoms in \( \Pi \)) if for every
interpretation \( M \) (over the set of atoms in \( \Pi \)) such that \( M^+ \) is an answer set of \( \Pi \), \( M \) is a
model of \( F \).

**Lemma 10 (Lemma on Loop Formulas)**
For every program \( \Pi \) and every set \( Y \) of atoms, \( Y \subseteq At(\Pi) \), \( \Pi \) entails the loop formula (6)
for \( Y \).

For an SM(ASP) theory \([F, \Pi]\) and a list \( PlQ \) of literals, we say that a clause \( C \lor l \) is a
reason for \( l \) to be in \( PlQ \) with respect to \([F, \Pi]\) if

1. \( P \models \neg C \), and
2. \( F, \Pi^0 \models C \lor l \).

**Lemma 11**
Let \([F, \Pi]\) be an SM(ASP) theory. For every state \( M \models |\Gamma \) reachable from \( 0 | \emptyset \) in the graph
\( SML(AASP)_{F, \Pi} \), every literal \( l \) in \( M \) is either a decision literal or has a reason to be in \( M \) with
respect to \([F, \Pi]\).

**Proof**
We proceed by induction on the length of a path from \( 0 | \emptyset \) to \( M | | \Gamma \) in the graph \( SML(AASP)_{F, \Pi} \).
Since the property trivially holds in the initial state \( 0 | \emptyset \), we only need to prove that every
transition rule of \( SML(AASP)_{F, \Pi} \) preserves it.

Let us consider an edge \( M | | \Gamma \rightarrow M'| | \Gamma' \), where \( M \) is a sequence \( l_1 \ldots l_k \) such that every \( l_i \), \( 1 \leq i \leq k \), is either a decision literal or has a reason to be in \( M \) with respect to \([F, \Pi]\).
It is evident that transition rules Backjump, Decide, Learn, and Fail preserve the property
(the last one trivially, as FailState contains no literals).

**Unit Propagate Learn:** The edge \( M | | \Gamma \rightarrow M'| | \Gamma' \) is justified by the rule Unit Propagate
Learn. That is, there is a clause \( C \lor l \in F \cup \Pi^cl \cup \Gamma \) such that \( \overline{C} \subseteq M \) and \( M' = M_l \). By the
inductive hypothesis, the property holds for every literal in \( M \). We now show that a clause
\( C \lor l \) is a reason for \( l \) to be in \( M_l \). By the applicability conditions of Unit Propagate Learn,
\( \overline{C} \subseteq M \). Consequently, \( M \models \overline{C} \). It remains to show that \( F, \Pi^0 \models C \lor l \).

Case 1. \( C \lor l \in F \). Then, clearly, \( F \models C \lor l \) and, consequently, \( F, \Pi^0 \models C \lor l \).

Case 2. \( C \lor l \in \Pi^cl \). Since \( \Pi^cl \subseteq (\Pi^0)^cl \), \( C \lor l \in (\Pi^0)^cl \) Let \( M \) be a model of \([F, \Pi^0]\).
It follows that \( M^+ \) is an answer set of \( \Pi^0 \). Thus, \( M \models (\Pi^0)^cl \) and so, \( M \models C \lor l \). Thus,
\( F, \Pi^0 \models C \lor l \).

Case 3. \( C \lor l \in \Gamma \). We recall that \( F, \Pi^0 \models \Gamma \) by the definition of an augmented state. Con-
sequentially, \( F, \Pi^0 \models C \lor l \).

**Unfounded:** We have that \( M \) is consistent, and that there is an unfounded set \( U \) on \( M \) with
respect to \( \Pi^0 \) and \( a \in U \) such that \( M' = M \setminus \neg a \). By the inductive hypothesis, the property
holds for every literal in \( M \). We need to show that \( \neg a \) has a reason to be in \( M \setminus \neg a \) with
respect to \([F, \Pi]\).

Let \( B \in Bodies(\Pi^0, U) \) be such that \( U \cap B^{pos} = \emptyset \). By the definition of an unfounded
set, it follows that \( s(B) \cap M \neq \emptyset \). Consequently, \( s(B) \) contains a literal from \( M \). We pick an arbitrary one and call it \( f(B) \). The clause

\[
C = \neg a \lor \bigvee \{ f(B) \mid B \in \text{Bodies}(\Pi^o, U) \text{ and } B^{pos} \cap U = \emptyset \},
\]

(7)
is a reason for \( \neg a \) to be in \( M \cap C \) with respect to \( [F, \Pi] \).

First, by the choice of \( f(B) \), for every \( B \in \text{Bodies}(\Pi^o, U) \) and \( B^{pos} \cap U = \emptyset, \overline{f(B)} \in M \).

Consequently,

\[
M \models \neg \bigvee \{ f(B) \mid B \in \text{Bodies}(\Pi^o, U) \text{ and } B^{pos} \cap U = \emptyset \}.
\]

(8)

Second, since \( f(B) \in B \), the loop formula

\[
( \bigwedge_{u \in U} \neg u ) \lor \bigvee \{ B \mid B \in \text{Bodies}(\Pi, U) \text{ and } B^{pos} \cap U = \emptyset \}
\]

(9)

entails \( C \). By Lemma on Loop Formulas, it follows that \( \Pi^o \) entails \( C \). Consequently, \( F, \Pi^o \models C \).

For a list \( M \) of literals, by \( \text{consistent}(M) \) we denote the longest consistent prefix of \( M \).

For example, \( \text{consistent}(abc \lor \neg bd) = abc \). A clause \( C \) is conflicting on a list \( M \) of literals with respect to an SM(ASP) theory \( [F, \Pi] \) if \( \text{consistent}(M) \models \neg C \) and \( F, \Pi^o \models C \).

For a state \( M||\Gamma \) reachable from \( \emptyset||\emptyset \) in \( \text{SML(ASP)}_{F,\Pi} \), by \( r_M \) we denote a function that maps every non-decision literal in \( M \) to its reason to be in \( M \) (with respect to \( [F, \Pi] \)).

By \( R_M \) we denote the set consisting of the clauses \( r_M(l) \), for each non-decision literal \( l \in \text{consistent}(M) \).

A resolution derivation of a clause \( C \) from a sequence of clauses \( C_1, \ldots, C_m \) is a sequence \( C_1, \ldots, C_m, \ldots, C_n \), where \( C \equiv C_i \) for some \( i \leq n \), and each clause \( C_i \) in the sequence is either a clause from \( C_1, \ldots, C_m \) or is derived by applying the resolution rule to clauses \( C_j \) and \( C_k \), where \( j, k < i \) (we call such clauses derived). We say that a clause \( C \) is derived by a resolution derivation from a sequence of clauses \( C_1, \ldots, C_m \) if there is a resolution derivation of a clause \( C \) from \( C_1, \ldots, C_m \).

Lemma 12

Let \( [F, \Pi] \) be an SM(ASP) theory, \( M||\Gamma \) a state in the graph \( \text{SML(ASP)}_{F,\Pi} \) such that \( M \) is inconsistent, and \( C_1 \) a clause in \( R_M \). If clause \( C_2 \) is conflicting on \( M \) with respect to \( [F, \Pi] \), then every clause \( C \) derived from \( C_1 \) and \( C_2 \) is also a conflicting clause on \( M \) with respect to \( [F, \Pi] \).

Proof

Let us assume that \( C \) is derived from \( C_1 \) and \( C_2 \) by resolving on some literal \( l \in C_1 \). Then, \( C_2 \) is of the form \( \neg a \lor C_2' \).

From the fact that \( C_1 \in R_M \), it follows that \( F, \Pi^o \models C_1 \) and that \( C_1 \) has the form \( c_1 \lor C_1' \), where \( \text{consistent}(M) \models \neg C_1' \). Since \( C_2 \) is conflicting, \( \text{consistent}(M) \models \neg C_2' \) and \( F, \Pi^o \models C_2 \). By the consistency of \( \text{consistent}(M) \), there is no literal in \( C_1' \) such that its complement occurs in \( C_2 \). Therefore \( l = c_1 \) and, consequently, \( C = C_1' \lor C_2 \). It follows that \( \text{consistent}(M) \models \neg C \). Moreover, since \( F, \Pi^o \models C_1 \) and \( F, \Pi^o \models C_2 \) and \( C \) results from \( C_1 \) and \( C_2 \) by resolution, \( F, \Pi^o \models C \).
For an SM(ASP) theory $[F, \Pi]$ and a node $M || \Gamma$ in $\text{SM(ASP)}_{F, \Pi}$, a resolution derivation $C_1, \ldots, C_n$ is **trivial** on $M$ with respect to $[F, \Pi]$ if

1. $\{C_1, \ldots, C_i\} = R_M$
2. $C_{i+1}$ is a conflicting clause on $M$ with respect to $[F, \Pi]$
3. $C_j, j > i + 1$, is derived from $C_{j-1}$ and a clause $C_k$, where $k \leq i$ (that is, $C_k \in R_M$), by resolving on some non-decision literal of $\text{consistent}(M)$.

For a record $M_0 l_1 M_1 \ldots l_k M_k$, where $l_i$ are all the decision literals of the record, we say that the literals of $l_i M_i$ belong to a decision level $i$. For a state $M M' l' M''$, we say that $l$ is **older** than $l'$. We say that a state is a **backjump** state if it is inconsistent, contains a decision literal, and is reachable from $0 || 0$ in $\text{SML(ASP)}_{F, \Pi}$.

**Lemma 13**
For every SM(ASP) theory $[F, \Pi]$, the transition rule **Backjump** is applicable in every backjump state in $\text{SM(ASP)}_{F, \Pi}$.

**Proof**
Let $M || \Gamma$ be a backjump state in $\text{SM(ASP)}_{F, \Pi}$. We will show that $M$ has the form $P l^a Q$ and that there is a literal $l'$ that has a reason to be in $P l'$ with respect to $[F, \Pi]$.

Since $M || \Gamma$ is a backjump state, it follows that $M$ has the form $\text{consistent}(M) l \Pi$. It is clear that $l$ is not a decision literal (otherwise $\text{consistent}(M) l$ would be consistent). By Lemma 11, there is a reason, say $R$ for $l$ to be in $M$. We denote this reason by $R$. Since $\text{consistent}(M) l$ is inconsistent, $l \in \text{consistent}(M)$. This observation and the definition of a reason imply that $\text{consistent}(M) \models \neg R$. Moreover, since $F, \Pi \models R$ (as $R$ is a reason), $R$ is a conflicting clause.

Let $\text{dec}$ be the largest of the decision levels of the complements of the literals in $R$ (each of them occurs in $\text{consistent}(M)$). Let $D$ be the set of all non-decision literals in $\text{consistent}(M)$. By $\Delta_{\text{dec}}$ we denote a subset of $D$ that contains all the literals that belong to decision level $\text{dec}$.

It is clear that $C_1, \ldots, C_i, C_{i+1}$, where $\{C_1, \ldots, C_i\} = R_M$ and $C_{i+1} = R$, is a trivial resolution derivation with respect to $M$ and $\text{consistent}(M) \models \neg C_{i+1}$. Let us consider a trivial resolution derivation with respect to $M$ of the form $C_1, \ldots, C_l, C_{i+1}, \ldots, C_n$, where $n \geq i + 1$ and $\text{consistent}(M) \models \neg C_n$. Let us assume that there is a literal $l \in D$ such that $l \in C_n$. It follows that $C_n = l \lor C_{n}'$, for some clause $C_{n}'$.

Since $l \in D$ (is a non-decision literal in $\text{consistent}(M)$), the set $R_M$ contains the clause $r_M(l)$, which is a reason for $l$ to be in $M$. The clause $r_M(l)$ is of the form $l \lor l_1 \lor \ldots \lor l_m$, where literals $l_1, \ldots, l_m$ are older than $l$ and $\text{consistent}(M) \models \neg (l_1 \lor \ldots \lor l_m)$. Resolving $C_n$ and $r_M(l)$ yields the clause $C_{n+1} = C_n \lor l_1 \lor \ldots \lor l_m$. Clearly, $C_1, \ldots, C_{n+1}$ is a trivial resolution derivation with respect to $M$ and $\text{consistent}(M) \models \neg C_{n+1}$.

If we apply this construction selecting at each step a non-decision literal $l \in D_{\text{dec}}$ such that $l \in R$, then at some point we obtain a clause $C_n$ that contains exactly one literal whose complement belongs to decision level $\text{dec}$ (the reason is that in each step of the construction, the literal with respect we perform the resolution is replaced by older ones).

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11 This definition is related to the definition of a **trivial** resolution derivation (Beame et al. 2004).
By Lemma 12, the clause $C = C_n$ is conflicting on $M$ with respect to $[F, \Pi]$, that is, $consistent(M) \models \neg C$ and $F, \Pi^0 \models C$. By the construction, $C = \ell' \lor C'$, where $\ell'$ is the only literal whose complement belongs to the decision level $dec$ and the complements of all literals in $C'$ belong to lower decision levels.

Case 1. $dec = 0$. Since for every literal $l \in C'$, the decision level of $\ell$ is strictly lower than $dec$, $C' = \bot$. Since $M\|\Gamma$ is a backjump state, $M$ contains a decision literal. Then $M$ can be written as $P^\ell Q$, where $P$ contains no decision literals (in other words $P$ consists of all literals in $consistent(M)$ of decision level $dec = 0$) and $\ell \in P$. Clearly, $P \models \neg C'$ (as $C' = \bot$). Since $F, \Pi^0 \models C = \ell' \lor C'$, $C$ is a reason for $\ell'$ to be in $P\ell'$.

Case 2. $dec \geq 1$. Let $\ell$ be the decision literal in $M$ that starts the decision level $dec$. Then, $M$ can be written as $P^\ell Q$. By the construction of the clause $C$, the complement of every literal in $C'$ belongs to a decision level smaller than $dec$, that is, to $P$. It follows that $P \models \neg C'$. Thus, as before, we conclude that $C$ is a reason for $\ell'$ to be in $P\ell'$. \qed

**Proposition 9** For any SM(ASP) theory $[F, \Pi]$,

(a) every path in $SML(ASP)_{F, \Pi}$ contains only finitely many edges justified by basic transition rules.

(b) for any semi-terminal state $M\|\Gamma$ of $SML(ASP)_{F, \Pi}$ reachable from $\emptyset\|\emptyset$, $M$ is a model of $[F, \Pi]$.

(c) $FailState$ is reachable from $\emptyset\|\emptyset$ in $SML(ASP)_{F, \Pi}$ if and only if $[F, \Pi]$ has no models.

**Proof**

Part (a) is proved as in the proof of Proposition 13 (Lierler 2010) (we preserve the notation used in that work).

(b) Let $M\|\Gamma$ be a semi-terminal state reachable from $\emptyset\|\emptyset$ (that is, none of the basic rules are applicable.) Since $Decide$ is not applicable, $M$ assigns all literals. Next, $M$ is consistent. Indeed, if $M$ were inconsistent then, since $Fail$ is not applicable, $M$ would contain a decision literal. Consequently, $M\|\Gamma$ would be a backjump state. By Lemma 13, the transition rule $Backjump$ would be applicable in $M\|\Gamma$, contradicting our assumption that $M\|\Gamma$ is semi-terminal. We now proceed as in the proof of Proposition 7 (b) to show $M$ is a model of $F$ and $M^+$ is an input answer set of $\Pi$.

(c) If $FailState$ is reachable from $\emptyset\|\emptyset$ in $SML(ASP)_{F, \Pi}$, then there is a state $M\|\Gamma$ reachable from $\emptyset\|\emptyset$ in $SML(ASP)_{F, \Pi}$ such that there is an edge between $M\|\Gamma$ and $FailState$. By the definition of $SML(ASP)_{F, \Pi}$, this edge is due to the transition rule $Fail$. Thus, $M$ is inconsistent and contains no decision literals. By Lemma 9, every model $N$ of $[F, \Pi]$ satisfies $M$. Since $M$ is inconsistent, $[F, \Pi]$ has no models.

Conversely, if $[F, \Pi]$ has no models, let us consider a maximal path in $SML(ASP)_{F, \Pi}$ starting in $\emptyset\|\emptyset$ and consisting of basic transition rules. By (a), it follows that such a path is finite and ends in a semi-terminal state. By (b), this semi-terminal must be $FailState$, because $[F, \Pi]$ has no models. \qed
8.4 Proofs of Results from Section 6

**Proposition 10**  For a total PC(ID) theory \((F, \Pi)\) and a consistent and complete (over \(At(F \cup \Pi)\)) set \(M\) of literals, \(M\) is a model of \((F, \Pi)\) if and only if \(M^+\) is an answer set of \(\pi(F, \Pi)\).

*Proof*

By Proposition 6, it is enough to prove that \(M\) is a model of the SM(ASP) theory \([F, \Pi]\) if and only if \(M^+\) is an answer set of \(\pi(F, \Pi)\). By the definition of \(\pi(F, \Pi)\), \(M^+\) is an answer set of \(\pi(F, \Pi)\) if and only if \(M^+\) is an answer set of \(\Pi^o\) and a model of \(F\). Since \(M^+\) is a subset of \(Head(\Pi^o)\) (since \(Head(\Pi^o) = At(F \cup \Pi)\)), Proposition 3(a) implies that \(M^+\) is an answer set of \(\Pi^o\) if and only if \(M^+\) is an input answer set of \(\Pi^o\). It follows that \(M^+\) is an answer set of \(\pi(F, \Pi)\) if and only if \(M\) is a model of the SM(ASP) theory \([F, \Pi^o]\). The assertion follows now from Proposition 4. \(\square\)

**Proposition 11**  For a PC(ID) theory \((F, \Pi)\), we have

\[
SML(ASP)_{ED-Comp(\Pi^o) \cup F, \Pi^o} = SML(ASP)_{ED-Comp(\pi(F, \Pi)), \pi(F, \Pi)}
\]

*Proof*

We recall that \(\pi(F, \Pi) = F^o \cup \Pi^o\). From the construction of \(ED-Comp\), it is easy to see that

\[
ED-Comp(\Pi^o) \cup F = ED-Comp(\pi(F, \Pi))
\]

Furthermore, from the definition of an unfounded set it follows that for any consistent set \(M\) of literals and a set \(U\) of atoms, \(U\) is unfounded on \(M\) with respect to \(\Pi^o\) if and only if \(U\) is unfounded on \(M\) with respect to \(\pi(F, \Pi)\). \(\square\)