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Creating the Optimal Wedding Seating Chart

Madison Lane

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Creating the Optimal Wedding Seating Chart

Thesis by
Madison Lane

In Fulfillment of the Requirements for the
University Honors Program
Thesis/Capstone/Creative Project

DEPARTMENT OF MATHEMATICAL AND STATISTICAL SCIENCES
UNIVERSITY OF NEBRASKA AT OMAHA
ADVISOR: DR. FABIO VITOR

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ABSTRACT

The purpose of this project is to develop an effective seating arrangement for a wedding reception that enhances the comfort of guests. The ultimate aim is to create a harmonious and enjoyable atmosphere for all attendees. To achieve this, an integer program was designed to optimize the seating arrangement for the author's upcoming wedding on May 27th, 2023. To ensure accuracy and feasibility, actual feedback was gathered from the guests to evaluate their compatibility and preferences. The proposed seating chart optimization not only addresses the placement of guests but also determines the number of tables required for the reception. The integer program's decision variables were defined based on the table assignment for each guest, which are used to generate an optimal seating plan. This approach helps to ensure that each guest is seated at a table with people they get along with, fostering a welcoming and cohesive environment. By creating a well-organized seating plan, this project aims to provide a positive and comfortable experience for all guests attending the author's wedding reception. Furthermore, this project's results may be applicable to other events, providing valuable insights into seating arrangement optimization for future occasions.

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Chapter 1

Introduction

In March of 2021, the author's fiancé Luis proposed to them, and they were ecstatic to begin planning their dream wedding. However, as they delved deeper into the process, they quickly realized how overwhelming it could be. After they had selected a venue for their reception, they began to focus on the finer details of the event, including determining where each guest would sit. They recognized that creating an optimal seating chart was essential to ensure that all of the guests felt comfortable and enjoyed themselves. They spent countless hours discussing the best way to seat their guests, considering the guests' personalities, relationships, and preferences. They realized that seating guests with people they knew and felt comfortable with would create a relaxed and enjoyable atmosphere. However, they also had to consider any potential tensions between guests, as seating people who did not get along could lead to discomfort and tension.

1.1 Description of Problem

Creating a seating chart for a wedding reception can be a daunting task, as it involves accommodating a large number of guests and ensuring that everyone has a comfortable and enjoyable experience. This report delves into the process of creating an optimal wedding seating chart, exploring the various factors that should be taken into consideration and outlining strategies to ensure that all guests are happy with their seating arrangements.

One of the most critical factors to consider when creating a seating chart is the relationships between guests. To ensure that each guest feels at ease and can enjoy the reception, it is essential to seat them with people they know and are comfortable with. This helps to create a relaxed atmosphere, where guests can socialize freely and enjoy the company of those around them. However, it is also important to consider the dynamics between guests, as seating individuals who do not get along well together can lead to tension and discomfort.

Other factors to consider when creating a seating chart include the size and layout of the venue, the number of tables required, and any special accommodations that need to be made for guests with specific needs or preferences. Effective seating chart planning can also help to promote a smooth flow of the reception, ensuring that guests can easily access food and

beverages, and allowing for efficient service from the catering staff.

Creating an optimal seating chart for a wedding reception requires careful planning and attention to detail. By taking into account the various factors that contribute to a positive guest experience, such as relationships between guests and venue layout, planners can ensure that everyone has a memorable and enjoyable time at the wedding reception.

1.2 Organization of Paper

Chapter 2 presents a brief review of existing research on seating arrangements. Chapter 3 details the methods used to collect and standardize data for this project. Chapter 4 introduces the mathematical model that was developed, including explanations of its ranges, parameters, decision variables, objective function, and constraints. Chapter 5 then outlines the results of the project. Finally, Chapter 6 provides a conclusion to the project and outlines areas for future research.

Chapter 2

Literature Review

The purpose of this brief literature review is to examine existing research on seating chart optimization for events. The review will delve into the challenges faced when constructing a seating plan that satisfies a range of constraints such as group affiliations, potential tensions or bonds between guests, seating requirements or restrictions, and arranging guests around tables of appropriate sizes and shapes. The review will examine notable studies that have tackled this issue. Additionally, the review will highlight the different approaches taken by these studies in terms of their objective functions.

2.1 Current Tools

Creating seating charts for a wedding is not a new concept, and brides and grooms are always looking for ways to create their seating charts. According to Mattia (2022), there are many websites, such as WeddingWire and Zola, that provide templates to guide couples through the process of designing their seating chart. These websites ask for information such as the shape and size of tables, the number of tables, and the names of guests. Once the couple inputs this information, WeddingWire gives them a drag-and-drop template to lay out their seating chart, while Zola provides more of a spreadsheet form for arranging guests. These websites offer more direction when it comes to layout.

Waida (2020) provided an in-depth list of things that couples should consider when designing their seating chart. They emphasized that before designing a seating chart, couples should first find what questions and concerns they may have. Some of the ideas they listed when considering a seating chart includes how guests know each other and how the couple would like families to be seated together. In addition, they also stressed that children and people who may require a wheelchair should be specifically considered when planning a seating chart. Waida also listed the size and shape of the tables and the number of tables as some of the most important things to know when designing a seating chart. Overall, this article provides an important list of considerations when designing a wedding seating chart.

2.2 Non-Wedding Seating Problems

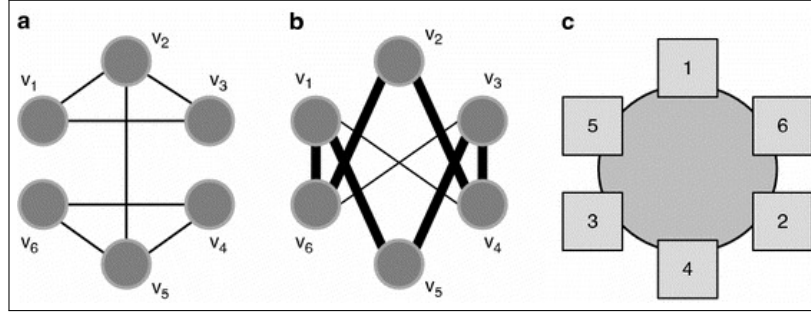
Weddings and other events are not the only instances where seating arrangements play a crucial role in achieving a goal. Seating charts have been used in various research papers to examine concepts such as classroom social dynamics. In a study by Braun, van den Berg, and Cillessen (2020), teachers were shown to use seating arrangements to manage classroom social dynamics, leading to positive effects on students' social relationships. The study investigated the impact of a shortened seating chart intervention on both target and nontarget students and whether the teachers' effectiveness in managing social dynamics moderated the intervention's effects. Similarly, Ptak (1988) discussed his own use of a computer program to randomly assign seats to students every six weeks in his classroom. The random arrangement allows for students of varying abilities and problem-solving styles to work together during group activities. Students are given a worksheet to indicate their preferred seating location and partner, and they also complete graph paper grids for problem-solving activities.

2.3 Other Seating Chart Optimization

Lewis & Carroll (2016) conducted a study on wedding seating charts, focusing on the challenges of finding a suitable seating plan that satisfies a range of constraints. These constraints can include guests belonging to certain groups, potential tensions or bonds between guests, seating requirements or restrictions, and arranging guests around tables of appropriate sizes and shapes. To tackle these challenges, the researchers meticulously examined the layout of tables and determined the optimal seating arrangement for each guest, as shown in Figure 2.1. They designed an algorithm to achieve this seating chart and implemented it using ActionScript 3.0. However, the number of possible seating plans can quickly become overwhelming for larger groups, rendering a naive approach impractical. In response, commercial software solutions now exist that leverage advanced algorithms, such as genetic algorithms, to help construct seating plans.

Bellows & Peterson (2012) proposed a mathematical model for seating chart optimization at events. Their model seeks to maximize the number of connections a particular guest has at their table, meaning that the model will aim to seat guests who know each other at the same table. They used a connection matrix to describe which guests know each other. The study describes the sets, variables, and parameters used in the model and explains the linearization of the model to facilitate its solution. The model can be solved using mixed-integer linear optimization techniques to find the global optimal solution. The GAMS software with the CPLEX solver was used to solve the model.

Source: Lewis & Carroll (2016)

Figure 2.1: *Guest Positioning at a Table.*

However, it's worth noting that Bellows & Peterson filled out the connection matrix themselves rather than asking the guests directly. As a result, it may not have accurately reflected the guests' opinions. Additionally, the researchers focused heavily on optimizing positive relationships at the tables, rather than minimizing negative ones. In contrast, the author of this project took both factors into consideration by asking for feedback from the guests and looking at the invited parties as a whole, rather than just the individual guests. The author also wanted to find a way to maximize positive relationships while also minimizing negative relationships and a specific table.

2.4 Goals

The two reports mentioned earlier took different approaches in their objective functions. Bellows & Peterson's (2012) model aimed to maximize connections at each table. In contrast, Lewis & Carroll (2016) aimed to minimize costs at each table. These different approaches provide valuable insights into appropriate objectives for optimizing a seating arrangement. While there are examples of models that focus on either minimizing costs or maximizing connections, there is limited information on models that combine the two objectives.

To build on the research discussed in the literature review, the author sought to develop a mathematical model that could optimize a wedding seating chart by maximizing positive connections and minimizing negative ones among guests at each table. Furthermore, the author aimed to find an unbiased method of gathering feedback from the guests attending the wedding. The following chapter outlines how data was collected and managed for this project.

Chapter 3

Data Collection

To collect meaningful data about wedding guests' seating preferences, each guest was contacted and asked to fill out a survey. Madison and Luis sent a link to the survey, which instructed guests to rate other invited parties on how much they would like to sit by them. Guests were given no guidance from Madison and Luis and were required to interpret the survey according to their own preferences. Each invited party was asked to designate one representative to complete the survey.

3.1 Survey Set Up

The survey was sent to members of a party. The survey consisted of two questions: "What is your name?" and "Please rate other invited parties on how much you would like to sit by them." The first question was used to identify the response to the specific party. The second question was about how much the guests would like to sit by other invited parties. The guests were given a list of all invited parties and asked to rate them on a scale from -3 to 3, with -3 meaning "I would strongly prefer to NOT be seated by them" and 3 meaning "I would strongly prefer to be seated by them." This range was selected to allow a neutral value of 0 to ideally be recognized by guests. By setting this range, the goal was to have guests rank people they do not want to sit by a value less than zero and rate people they do want to sit by a value greater than zero. Since some guests may have avoided negative numbers for fear of "being too mean," having the positive range go from 0 to 3 allowed for enough space that they could have a distinguished difference between those they would prefer to sit by and those they would prefer to not sit by. See Figure 3.1 for an example of the survey.

3.2 Handling Data

To minimize bias in the results, the survey responses were standardized. Each guest's responses were translated into preferred guests, not preferred guests, and indifferent guests. To do this, the median score for each guest was calculated, and guests who ranked above the median were classified as preferred guests, those who ranked below the median were classified

as not preferred guests, and those who ranked at the median were classified as indifferent guests.

	-3	-2	-1	0	1	2	3
Guest 1	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Guest 2	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Guest 3	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Guest 4	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Guest 5	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Figure 3.1: *Example of the Survey Sent to Guests*

To account for cases where the median score was the same as the maximum or minimum score, alternative standardization methods were used. When the maximum score was the same as the median score, guests who ranked at the median were classified as preferred guests, and those ranked below the median were classified as not preferred guests. When the minimum score was the same as the median score, guests who ranked above the median were classified as preferred guests, and those ranked at the median were classified as not preferred guests. If the minimum and maximum scores were the same as the median score, all guests were classified as indifferent.

This process allowed for the collection of meaningful data about wedding guests' seating preferences, and alternative standardization methods were developed to handle any potential inconsistencies in responses. Once the data was standardized, the values were translated to a 1 when a party preferred sitting by another party, and translated to a -1 when a party did not prefer sitting by another party. These values are referred to as utilities and costs throughout the paper and have been converted to a dollar value equal to them.

To illustrate how the data was collected and standardized, Table 3.1 presents the responses from ten parties (a through j), each assigned a letter for consistency throughout the project. It should be noted that this sample only includes a portion of the responses collected from the 32 parties considered in this study. Nonetheless, it provides a clear example of how the data was standardized. Subsequently, Table 3.2 displays the positive connections after the data was standardized. The following chapter outlines the model used to optimize the seating chart using the data collected from the guests.

Table 3.1: *Data Collected from Guests*

Guest	a	b	c	d	e	f	g	h	i	j
a	3	3	3	-1	3	-3	-3	0	-3	0
b	3	3	3	-1	3	-3	-3	0	-3	-1
c	2	3	3	-2	3	-3	-3	0	-3	-1
d	2	3	3	-1	3	-3	-3	0	-3	-1
e	2	3	3	-1	3	-3	-3	0	-3	-1
f	-1	-3	-3	-1	0	3	3	3	-1	3
g	-1	-3	-3	-2	0	3	3	3	0	2
h	-1	-3	-3	-2	0	3	3	3	0	1
i	-1	-3	-3	-2	0	3	3	3	0	1
j	0	-3	-3	-2	0	3	2	0	-2	0
k	1	1	-3	-2	0	3	1	0	-1	2
l	0	-3	-3	-2	0	3	0	0	-1	3
m	0	-2	-3	-2	0	3	2	0	-3	1
n	-3	-3	-3	-2	0	-3	0	2	-3	3
o	0	-2	-3	-2	-2	-3	-3	2	-3	-3
p	-1	-3	-3	-2	-2	-3	-3	2	-3	-3
r	-1	-3	-3	-2	-2	-3	-3	2	-3	-3
t	1	-3	-3	-2	-2	-3	-3	2	-2	-3
u	2	-3	-3	-2	-2	-3	-3	2	-2	-3
v	2	-3	-3	-2	-2	-3	-3	2	-2	-3
w	2	-3	-3	-2	-2	-3	-2	2	-2	-3
x	1	-3	-3	-2	-2	-3	-3	2	-2	-3
y	1	-3	-3	-2	-2	-3	-3	2	-2	-3
z	2	-3	-3	-2	-2	-3	-3	2	-2	-3
aa	2	-3	-3	-2	3	-3	-3	2	-2	-3
ab	-1	-3	-3	-2	0	-3	-3	2	-2	-3
ac	-1	-3	-3	-2	0	-3	-3	2	-2	-3
ad	-1	-3	-3	-2	0	-3	-3	2	-2	-3
ae	-2	-3	-3	-2	0	-3	-3	2	-3	-3
af	-2	-3	-3	-2	0	-3	-3	2	-3	-3
ah	0	-3	-3	-2	0	-3	-3	2	-2	-3
ai	-1	-3	-3	-2	0	3	-3	2	-2	-3
aj	-1	-3	-3	-2	0	-3	2	2	0	1
ak	-2	-3	-3	-2	0	3	-3	2	-2	-3
al	2	-3	-3	-2	0	3	2	2	-1	1

Table 3.2: *Positive Connections after Standardization*

Guest	a	b	c	d	e	f	g	h	i	j
a	0	1	1	1	1	0	0	0	0	1
b	1	0	1	1	1	0	0	0	0	1
c	1	1	0	0	1	0	0	0	0	1
d	1	1	1	0	1	0	0	0	0	1
e	1	1	1	1	0	0	0	0	0	1
f	0	0	0	1	0	0	1	1	1	1
g	0	0	0	0	0	1	0	1	1	1
h	0	0	0	0	0	1	1	0	1	1
i	0	0	0	0	0	1	1	1	0	1
j	0	0	0	0	0	1	1	0	0	0
k	1	1	0	0	0	1	1	0	1	1
l	0	0	0	0	0	1	1	0	1	1
m	0	1	0	0	0	1	1	0	0	1
n	0	0	0	0	0	0	1	0	0	1
o	0	1	0	0	0	0	0	0	0	0
p	0	0	0	0	0	0	0	0	0	0
r	0	0	0	0	0	0	0	0	0	0
t	1	0	0	0	0	0	0	0	0	0
u	1	0	0	0	0	0	0	0	0	0
v	1	0	0	0	0	0	0	0	0	0
w	1	0	0	0	0	0	1	0	0	0
x	1	0	0	0	0	0	0	0	0	0
y	1	0	0	0	0	0	0	0	0	0
z	1	0	0	0	0	0	0	0	0	0
aa	1	0	0	0	1	0	0	0	0	0
ab	0	0	0	0	0	0	0	0	0	0
ac	0	0	0	0	0	0	0	0	0	0
ad	0	0	0	0	0	0	0	0	0	0
ae	0	0	0	0	0	0	0	0	0	0
af	0	0	0	0	0	0	0	0	0	0
ah	0	0	0	0	0	0	0	0	0	0
ai	0	0	0	0	0	1	0	0	0	0
aj	0	0	0	0	0	0	1	0	1	1
ak	0	0	0	0	0	1	0	0	0	0
al	1	0	0	0	0	1	1	0	1	1

Chapter 4

Mathematical Model

This project uses an integer program, which is a mathematical optimization problem that seeks to maximize a linear function subject to constraints where the decision variables must be integers.

In this case, the objective function is represented by the equation $z = c^T x$, where c is a vector of objective coefficient and x is a vector of decision variables. The constraints are represented by the matrix equation $Ax \leq b$, where A is a matrix, and b is a vector. Also where $c \in \mathbb{R}^n$, $x \in \mathbb{Z}_+^n$, $A \in \mathbb{R}^{m \times n}$, and $b \in \mathbb{R}^m$.

The solution to the problem results in values for the decision variables that satisfy all constraints and provide the optimal value for the objective function. The input data for the model is represented by the parameters c , b , and A .

Sections 4.1 through 4.4 provide an overview of the specified ranges, parameters, decision variables, objective function, and constraints for the problem.

The model implementation utilized the PuLP library version 2.7.0 in Python version 3.11.2 and the COIN-OR Branch and Cut Solver (CBC). PuLP is a tool that helps solve optimization problems in Python and CBC is an open-source solver for mixed-integer linear programming (MILP) problems. This combination of tools enabled the efficient generation of an optimal seating arrangement that maximized utility while satisfying problem constraints. The full implementation of the code on Python, using the PuLP language, can be found in the Appendix, specifically in Figure A.1, Figure A.2, Figure A.3, and Figure A.4.

4.1 Ranges

To generalize a model, it is often necessary to define countable sets using ranges. In the context of this particular model, two distinct ranges have been employed to create these countable sets. The ranges used in this project are listed in Table 4.1 and the implementation of the ranges in PuLP is shown in Figure 4.1.

Table 4.1: *Ranges*

Variable	Meaning
$G = \{1, 2, \dots, 35\}$	Denote each invited party
$T = \{1, 2, \dots, 12\}$	Denote all tables for guests to be sat at

```
#Ranges
party = list(posEx['letter'])
Table = [1,2,3,4,5,6,7,8,9,10,11,12]
```

Figure 4.1: *Ranges Implementation in Python*

4.2 Parameters

Parameters are the known data inputted into the model. This project contains six parameters. The parameters used in this project are listed in Table 4.2 and the implementation of the parameters in PuLP is shown in Figure 4.2. As previously mentioned, the positive and negative relationships in the seating chart reflect how the invited parties feel toward one another. Moreover, weights are assigned to indicate how much the couple values positive and negative relationships. In the present study, the author assigned a weight of five to negative relationships, meaning that they considered a negative relationship to be five times as costly as a positive relationship.

Table 4.2: *Parameters*

Variable	Meaning
$p_{i,j}$	The positive relationship value between party $i \in G$ and party $j \in G$
$n_{i,j}$	The negative relationship value between party $i \in G$ and party $j \in G$
a_i	The number of guests in party $i \in G$
m	The maximum number of guests that can sit at each table
w_1	The weight of utilities
w_2	The weight of costs

```

#Parameters
partySize= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'partySize',
                        nrows=39)
posEx= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'pos (2)',
                    nrows=39)
negEx= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'neg (2)',
                    nrows=39)
pos={}
for letter in party:
    pos_values = dict(zip(party, posEx.get(letter, [])))
    pos[letter] = pos_values

neg={}
for letter in party:
    neg_values = dict(zip(party, negEx.get(letter, [])))
    neg[letter] = neg_values

numParty = dict(zip(party, partySize['size']))

maxCap = 8
w1=1
w2=1

```

Figure 4.2: *Parameters Implementation in Python.*

The parameters needed for this problem were stored in a Microsoft Excel Spreadsheet and read into Python using the code shown in Figure 4.3. Tables A.1-A.5 show the full Microsoft Excel Spreadsheet used.

```

partySize= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'partySize',
                        nrows=39)
posEx= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'pos (2)',
                    nrows=39)
negEx= pd.read_excel("C:\\Users\\madis\\OneDrive\\Documents\\Honors Thesis\\Responses.xlsx", sheet_name = 'neg (2)',
                    nrows=39)

```

Figure 4.3: *Parameter Connections on Python.*

4.3 Decision Variables

In this problem, the model's decision-making process involves selecting unknown values known as decision variables. These variables are of two types: binary and integer. Binary variables are either 0 or 1, representing the presence or absence of something. On the other hand, integer variables are whole numbers that often indicate a quantity of something. In this project, the model incorporates two integer and three binary decision variables to achieve the desired outcome. These variables serve as critical inputs to the model, helping it to generate precise solutions that meet the specified constraints. The decision variables used in this project are listed in Table 4.3 and the implementation of the decision variables in PuLP is shown in Figure 4.4.

Table 4.3: *Decision Variables*

Variable	Meaning
$b_{i,k}$	$\begin{cases} 1, \text{ if party } i \in G \text{ sits at table } k \in T \\ 0, \text{ otherwise} \end{cases}$
$c_{i,k}$	$\begin{cases} 1, \text{ if party } i \in G \text{ sits at table } k \in T \\ 0, \text{ otherwise} \end{cases}$
$d_{i,j,k}$	$\begin{cases} 1, \text{ if party } i \in G \text{ and party } j \in G \text{ sits at table } k \in T \\ 0, \text{ otherwise} \end{cases}$
tp_k	The total utility at table $k \in T$
tn_k	The total cost at table $k \in T$

```
# Define the decision variables
x1 = LpVariable.dicts("x1", (party,Table), cat=LpBinary)
x2 = LpVariable.dicts("x2", (party,Table), cat=LpBinary)
x12 = LpVariable.dicts("x1", (party,party,Table), cat=LpBinary)
totPos = LpVariable.dicts("totPos", Table, 0)
totNeg = LpVariable.dicts("totNeg", Table, 0)
```

Figure 4.4: *Decision Variable Implementation in Python.*

4.4 Objective Function

This project aims to maximize the number of positive connections among guests while minimizing the number of negative connections among guests. This is achieved by maximizing the total number of positive connections minus the total number of negative connections. The implementation of the decision variables in PuLP is shown in Figure 4.5.

$$\max z = w_1 \sum_{k \in T} tp_k - w_2 \sum_{k \in T} tn_k$$

```
# Define the objective function
prob += w1*lpSum(totPos[i] for i in Table) - w2*lpSum(totNeg[i] for i in Table)
```

Figure 4.5: *Objective Function Implementation in Python.*

4.5 Constraints

A constraint in an integer program is a mathematical expression that limits the feasible values of the decision variables to a specific set of integers or a range of values. This project contains six constraints. The constraints used in this project are listed in Table 4.4.

Table 4.4: *Constraints*

Constraint	Purpose
$\sum_{k \in T} b_{i,k} = 1 \ \forall i \in G$	Ensures that each guest is only sat once
$b_{i,k} = c_{i,k} \ \forall i \in G, k \in T$	Ensures that the two decision variables that seat a party are equal.
$\sum_{i \in G} (b_{i,k} a_i) \leq m \ \forall k \in T$	Ensures that the number of guests at the table fit
$\sum_{i \in G} (b_{i,k} a_i) \geq m \cdot \frac{1}{2} \ \forall k \in T$	Ensures that each table is at least halfway full
$\sum_{i \in G} \sum_{j \in G} (d_{i,j,k} p_{i,j}) = tp_k \ \forall k \in T$	Find the total positive connections
$\sum_{i \in G} \sum_{j \in G} (d_{i,j,k} p_{i,j}) = tp_k \ \forall k \in T$	Find the total positive connections

```

# Define the constraints

#Each Person Can only Sit At One Table
for i in party:
    prob += lpSum(x1[i][k] for k in Table) == 1

#Both variable are the same
for i in party:
    for k in Table:
        prob += x1[i][k] == x2[i][k]

#Table can't have more that a certain number of people
for k in Table:
    prob += lpSum(x1[i][k]*numParty[i] for i in party) <= maxCap

#Tables must be at Least 3/4 of the way full
for k in Table:
    for j in party:
        prob += lpSum(x1[i][k]*numParty[i] for i in party) >= maxCap*(1/2)

#Total positive connections
for k in Table:
    prob += lpSum((x12[i][j][k]*pos[i][j]) for i in party for j in party) == totPos[k]

#Total negative connections
for k in Table:
    prob += lpSum((x12[i][j][k]*neg[i][j]) for i in party for j in party) == totNeg[k]

```

Figure 4.6: *Constraint Implementation in Python.*

With the mathematical model and data collection procedures in place, the next step was to apply the model to generate a seating chart and evaluate its effectiveness. The results of this analysis are presented in the following chapter.

Chapter 5

Results

The final solution was found by implementing the model introduced in Chapter 4 using Python version 3.11.2. Python is a programming language that is freely available to everyone as open-source software. This means that not only is it free to use, but it also comes with access to the source code, allowing developers to modify and enhance the language to better suit their needs. Being open-source has helped make Python one of the most widely used programming languages in the world, as it enables anyone to contribute to its development and improvement. Within Python, the PuLP language was used for optimization. Within PuLP, the COIN-OR Branch and Cut Solver (CBC) was used to solve the integer program.

The optimal solution found once the model was implemented suggests that the seating arrangement in Table 5.1 would be the optimal seating chart for the specified wedding. This optimal seating chart would result in \$2,880 of utility. Table 5.1 shows how each letter on the seating chart corresponds to an invited party.

5.1 Sensitivity Analysis

To ensure that proper weights were assigned to the cost and utility portions of the objective function, a sensitivity analysis was performed. A sensitivity analysis is a technique used to determine how sensitive the output of a system or model is to changes in its inputs or parameters. It involves testing the effects of varying one or more input factors on the output or outcome of a model and helps to identify which input factors have the greatest impact on the model's output. In a sensitivity analysis, different values or ranges of values are assigned to the input factors, and the resulting changes in the output are observed and analyzed. This helps to determine how much the output changes in response to changes in the input factors, and to identify which input factors are most important in determining the output.

In conducting the sensitivity analysis, the weights assigned to costs and utility were varied to assess their impact on the final solution. It was found that when the weight assigned to the utility increased, the total objective value also increased, whereas a decrease in the utility weight resulted in a lower objective value. Intriguingly, it was observed that changes

in the weight assigned to costs did not affect the total objective value. This implies that the program was able to seat guests without any negative connections adjacent to each other, as evidenced by the consistent objective value across different cost weights.

It can be noted that the model presented in Figure 5.1 contains 22 empty seats. In this specific case, the couple wanted to utilize all the tables available at their venue since they were not charged per table. Instead, 12 tables were included in the rental of the venue. In other cases where a couple may have to pay per table used, they could specify the minimum number of tables they would need to seat everyone. In the case shown in Figure 5.1, the couple would have needed only 10 tables to seat all the guests.

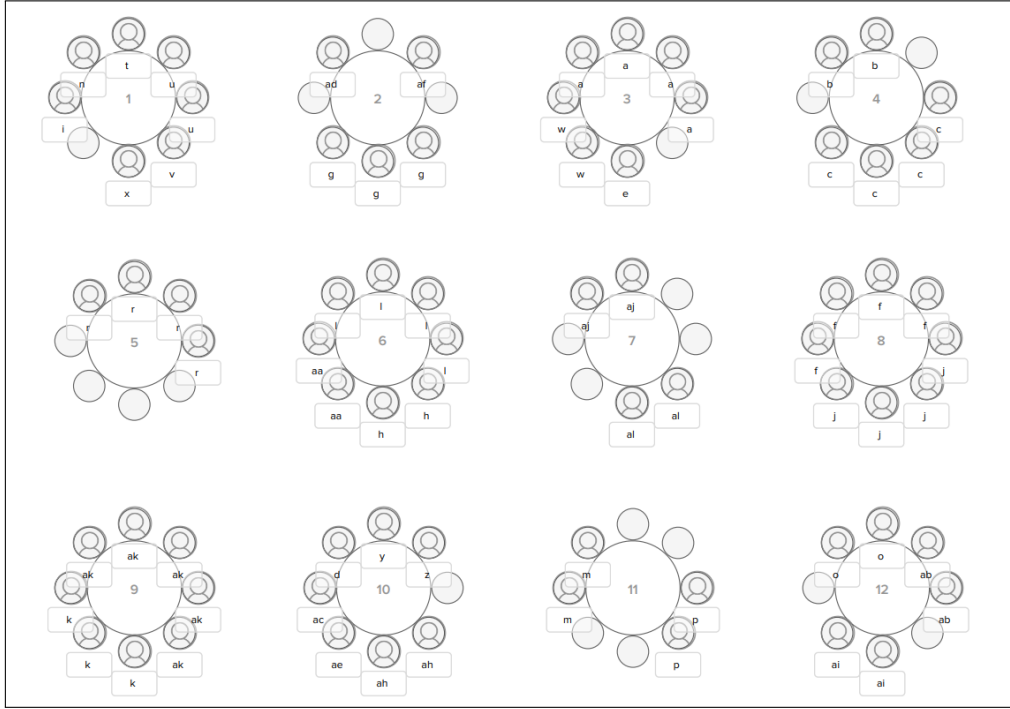


Figure 5.1: *Optimal Seating Chart.*

Table 5.1: *Guest Relationship to the Couple.*

Code	Primary Relationship to the Couple
a	Bride's Father, Step-Mother, and Siblings
b	Bride's Grandparents
c	Bride's Uncle & Cousins
d	Bride's Uncle
e	Bride's Aunt
f	Bride's Mother, Step-Father, and Siblings
g	Bride's Step-Sister & Nephew
h	Bride's Step-Brother
i	Bride's Step-Brother
j	Bride's Aunt & Cousins
k	Bride's Aunt & Cousin
l	Bride's Uncle & Cousins
m	Bride's Grandparents
n	Bride's Grandmother
o	Groom's Parents
p	Groom's Sister & Niece
r	Groom's Brother & Nieces
t	Friend of the Couple
u	Friend of the Couple
v	Friend of the Couple
w	Friend of the Couple
x	Friend of the Couple
y	Friend of the Couple
z	Friend of the Couple
aa	Friend of the Couple
ab	Friend of the Couple
ac	Friend of the Couple
ad	Friend of the Couple
ae	Professor of the Couple
af	Professor of the Couple
ah	Family Friend
ai	Professor of the Couple
aj	Family Friend
ak	Family Friend
al	Family Friend

Chapter 6

Conclusion

In conclusion, this project aimed to create an optimal seating arrangement for wedding guests that would enhance their overall experience and satisfaction by placing them alongside like-minded individuals. The proposed seating chart was developed using a mathematical model and data collection procedures that considered various constraints and preferences, such as group affiliations, guest relationships, seating requirements, and table sizes and shapes. The model was designed to both maximize positive connections among guests and minimize negative ones, resulting in a seating arrangement that promoted a positive and enjoyable atmosphere for all attendees.

After a thorough analysis of the results obtained from the seating arrangement, the couple has decided to adopt the proposed seating chart. The seating chart not only satisfies all the constraints and preferences set forth by the couple but also ensures guest satisfaction. By incorporating feedback from guests and considering the relationships between invited parties, the proposed seating chart maximized positive connections while minimizing negative ones, resulting in a seating arrangement that was both functional and enjoyable.

Overall, the proposed seating chart provides a novel approach to seating guests at weddings and other events, which can lead to a more enjoyable experience for all attendees. This project demonstrates the power of mathematical modeling and optimization techniques in solving real-world problems and highlights the potential for their application in event planning and management.

6.1 Future Work

Future work for this project can take various directions. Firstly, the optimized seating arrangement proposed in this project can be further analyzed to evaluate its success in terms of guest satisfaction and overall event success. This analysis can include surveying guests post-event to gather feedback on their experience and assessing any changes in the event's atmosphere or engagement levels. Additionally, alternative seating chart optimization models can be explored to compare their effectiveness with the proposed model.

In terms of applying the model to other events, future research can explore how seating arrangements can impact various types of events, such as conferences, workshops, and business meetings. These events often have different requirements and objectives, and therefore, different seating arrangements may be necessary. Furthermore, exploring how the seating arrangement impacts attendee engagement and interaction in these events could lead to more effective event planning strategies.

Another potential area of research is the data collection process. This project used a rating system to gather data on relationships between guests, but alternative data collection methods could be explored to increase the accuracy and comprehensiveness of the data. This could include utilizing social network analysis tools to map out the relationships between guests or implementing surveys that ask guests to rate their comfort level with sitting next to certain individuals.

Overall, this project lays the groundwork for further research on seating chart optimization and its impact on event success. By continuing to explore and develop this area of research, we can improve the guest experience at events and increase the success of these events.

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APPENDICES

A Appendix A

Table A.1: *Microsoft Excel Positive Connections Data Part 1.*[illegible]

Table A.2: *Microsoft Excel Positive Connections Data Part 2.*[illegible]

Table A.3: *Microsoft Excel Negative Connections Data Part 1.*

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	r
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	1	1
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	1	1
0	0	0	1	0	0	1	1	1	1	0	0	1	1	1	1	1
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	1	1
0	0	0	0	0	0	1	1	1	1	0	0	1	1	1	1	1
1	1	1	0	0	0	0	0	0	0	0	0	1	0	0	1	1
1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	1	1
1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1
1	1	1	1	1	0	0	0	0	0	0	0	0	0	1	1	1
0	1	1	1	1	0	0	0	1	0	0	0	0	0	0	1	1
0	0	1	1	1	0	0	0	1	0	0	0	1	0	0	1	1
1	1	1	1	1	0	0	0	1	0	0	0	0	0	0	1	1
1	1	1	1	1	0	0	0	1	1	0	0	0	0	1	1	1
1	1	1	1	1	0	1	0	0	1	0	0	0	1	0	1	1
1	1	1	1	1	1	1	1	0	1	1	0	0	0	0	0	0
1	1	1	1	1	1	1	1	0	1	1	0	0	0	0	0	0
1	1	1	1	1	1	1	1	0	1	1	0	0	0	0	0	0
0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	1	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
1	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
1	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
1	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
1	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
1	1	1	1	1	0	1	1	0	0	1	0	0	0	0	1	1
0	1	1	1	1	0	1	1	0	1	1	0	0	0	0	1	1
1	1	1	1	1	0	0	1	0	1	1	0	0	0	0	1	1
1	1	1	1	1	0	1	0	0	1	0	0	0	0	0	1	1
1	1	1	1	1	0	0	1	0	1	1	0	0	0	0	1	1
0	1	1	1	1	0	0	0	0	1	0	0	0	0	0	1	1

Table A.4: *Microsoft Excel Negative Connections Data Part 2.*

[illegible]

Table A.5: *Microsoft Excel Party Size Data.*

size	party
4	a
2	b
4	c
1	d
1	e
4	f
3	g
2	h
1	i
4	j
3	k
4	l
2	m
1	n
2	o
2	p
4	r
1	t
2	u
1	v
2	w
1	x
1	y
1	z
2	aa
2	ab
1	ac
1	ad
1	ae
1	af
2	ah
2	ai
2	aj
5	ak
2	al